CSC465 – Computer Networks Spring 2004

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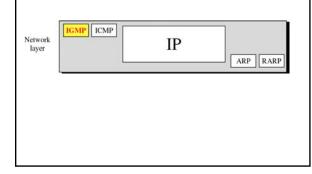
These slides were produced almost entirely from material by Behrouz Forouzan for the text "TCP/IP Protocol Suite (2nd Edition)", McGraw Hill Publisher Chapter 10

Internet Group Management Protocol (IGMP)

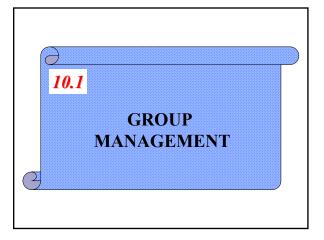
Multicasting

- Processes may have to send the same message to a large numbers of receivers simultaneously
 - Example: Video-on-demand
 - Informing multiple stockbrokers about changes to a stock price
 - IGMP is necessary but not sufficient for multicasting
 - IGMP is a companion to the IP protocol

Position of IGMP in the network layer







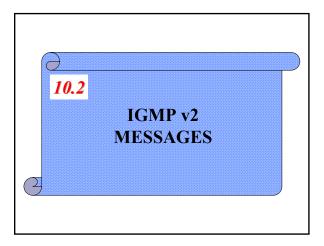
Multicasting and Routing

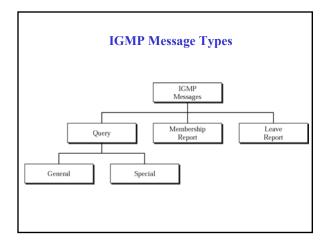
- To support multicasting there needs to be routers capable of routing multicast packets
- Routing tables must be updated using a multicasting routing protocol
- IGMP is *not* a multicasting routing protocol
- IGMP manages group membership
- *Group membership:* hosts and routers and the groups they are "interested" in (subscribe to)

Multicasting and Routing

- IGMP protocol gives the multicast routers info about the membership status of hosts (routers) connected to the network.
- A multicast router may receive thousands of multicast packets every day for different groups
- If a router has no knowledge about the membership status of the hosts it must broadcast all of the multicast packets (excess traffic)
- Better to maintain list of groups in the network for which there is at least one "loyal" member
- ICMP helps the multicast router create and update the group lists related to each interface

IGMP is a group management protocol. It helps a multicast router create and update a list of loyal members <u>related to</u> <u>each router interface.</u>

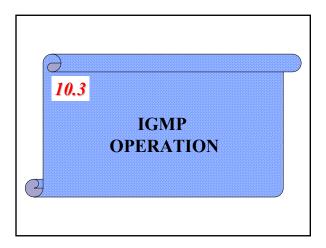




8 bits	→ × × × ×	8 bits 8 bits	
Туре	Maximum Response Time	Checksum	
croup auti	ess ur memoersnip report and rea	ve report; all 0s in general query	
		e group) in the "specia	

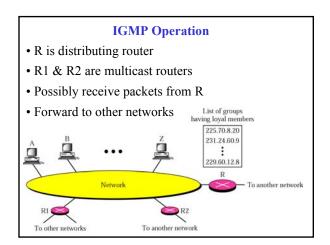
MRT defines amt of time available to answer query (0 in reports)

Checksum is calculated over the 8-byte message



IGMP Operation

- IGMP operates locally, i.e., within a network
- For each group there is only one router connected to the network that has the duty of distributing the multicast packets destined for that group
- A host has "membership" if one of its processes receives receives multicast packets from some group
- A router has "membership" means that there is a network attached to some *other* interface that receives multicast packets for the group

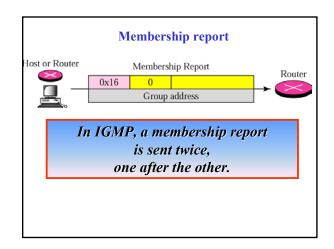


Joining a Group - Host

- A host or router can join a group
- A host receives requests from processes to join a group
- If no previous request from another process, a *membership report* message is sent
- Otherwise, no membership report need be sent as the host already receives multicast packets for this group

Joining a Group - Router

- A router also maintains a list of groupids that show membership for the networks connected to each interface
- If a multicasting router receives a membership report from a device attached to an interface for a network where there was not already interest, the router will issue a *membership report* message to a device on the network that supplies the multicast packets for this group
- Router acts like host but group list is much broader (accumulation of all loyal members that are connected to its interfaces)

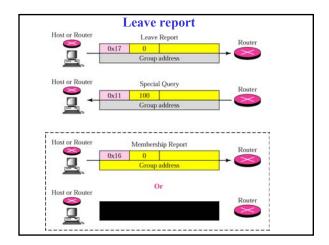


Leaving a Group

- There must be a mechanism for a device to report that it no longer wishes to have membership in a group
- When a host sees that no process is interested in a specific group, it send a *leave report*.
- When a router determines that none of the <u>networks</u> connected to its interfaces is interested in a specific group, it sends a leave report about that group

Leaving a Group (con't)

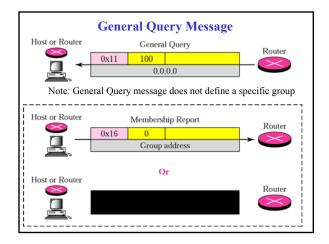
- There must be a mechanism for a device to report that it no longer wishes to have membership in a group
- When a multicasting router receives a leave report on an interface it cannot assume that all devices are disinterested in membership, just the device that sent the *leave report*
- The router must send a special query message that includes the *groupid* (multicast address)
- The router then waits for membership reports; if none arrive within the time interval the router purges the the group from its list

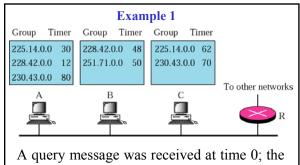


Monitoring Membership Hosts and routers use membership and leave reports to join and leave groups

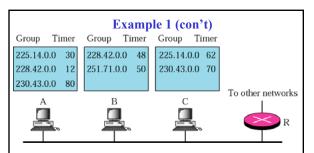
- However these messages are not enough

 Consider the case where a host is taken offline before it can send its leave report
 - The multicast router will never receive a leave report
- A multicast router is responsible for monitoring all of the hosts and routers on a LAN to see if they wish to continue their membership in a group
- The general query message is issued periodically

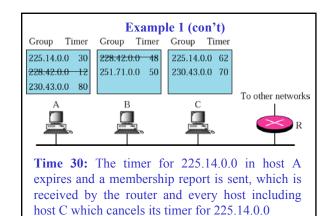


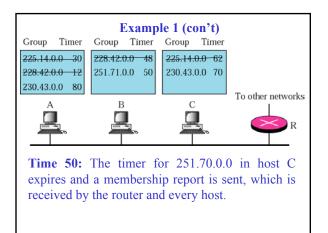


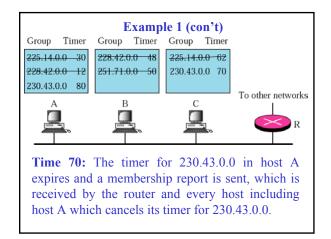
A query message was received at time 0; the random delay time (in tenths of seconds) for each group is shown next to the group address. What report messages will result?

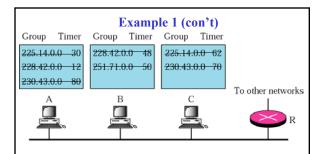


Time 12: The timer for 228.42.0.0 in host A expires and a membership report is sent, which is received by the router and every host including host B which cancels its timer for 228.42.0.0.

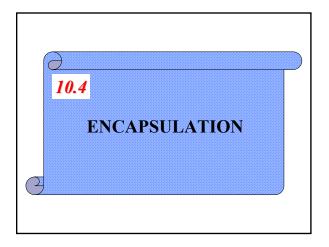


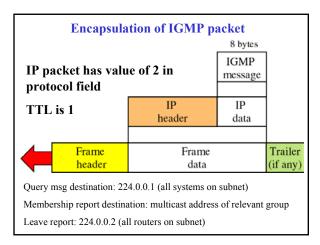


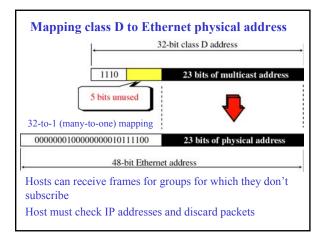


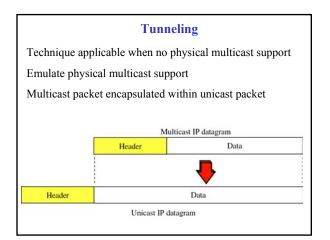


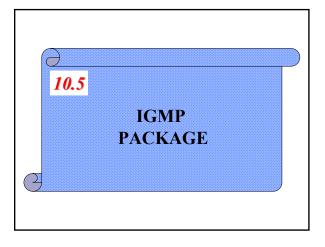
Note that if each host had sent a report for every group in its list, there would have been seven reports; with this strategy only four reports are sent.

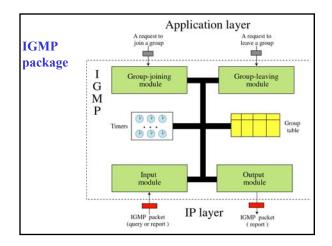












State	Interface No.	Group Address	Reference Count