

University of Nevada, Las Vegas  
Computer Science 456/656 Fall 2020

Practice for the Final on December 9, 2020

The entire examination is 885 points. The actual final examination will be shorter.

1. [5 points each] True or False. If the question is currently open, write “O” or “Open.”
  - (i) ----- Every subset of a regular language is regular.
  - (ii) ----- The intersection of any context-free language with any regular language is context-free.
  - (iii) ----- The complement of every recursive language is recursive.
  - (iv) ----- The complement of every recursively enumerable language is recursively enumerable.
  - (v) ----- Every language which is generated by a general grammar is recursively enumerable.
  - (vi) ----- The question of whether two context-free grammars generate the same language is undecidable.
  - (vii) ----- There exists some proposition which is true but which has no proof.
  - (viii) ----- The set of all binary numerals for prime numbers is in the class  $\mathcal{P}$ .
  - (ix) ----- If  $L_1$  reduces to  $L_2$  in polynomial time, and if  $L_2$  is  $\mathcal{NP}$ , and if  $L_1$  is  $\mathcal{NP}$ -complete, then  $L_2$  must be  $\mathcal{NP}$ -complete.
  - (x) ----- Given any context-free grammar  $G$  and any string  $w \in L(G)$ , there is always a unique leftmost derivation of  $w$  using  $G$ .
  - (xi) ----- For any deterministic finite automaton, there is always a unique minimal non-deterministic finite automaton equivalent to it.
  - (xii) ----- The question of whether two regular expressions are equivalent is  $\mathcal{NP}$ -complete.
  - (xiii) ----- The halting problem is recursively enumerable.
  - (xiv) ----- The complement of every context-free language is context-free.
  - (xv) ----- No language which has an ambiguous context-free grammar can be accepted by a DPDA.
  - (xvi) ----- The union of any two context-free languages is context-free.
  - (xvii) ----- The question of whether a given Turing Machine halts with empty input is decidable.
  - (xviii) ----- The class of languages accepted by non-deterministic finite automata is the same as the class of languages accepted by deterministic finite automata.

- (xix) ----- The class of languages accepted by non-deterministic push-down automata is the same as the class of languages accepted by deterministic push-down automata.
- (xx) ----- The intersection of any two regular languages is regular.
- (xxi) ----- The intersection of any two context-free languages is context-free.
- (xxii) ----- If  $L_1$  reduces to  $L_2$  in polynomial time, and if  $L_2$  is  $\mathcal{NP}$ , then  $L_1$  must be  $\mathcal{NP}$ .
- (xxiii) ----- Let  $F(0) = 1$ , and let  $F(n) = 2^{F(n-1)}$  for  $n > 0$ . Then  $F$  is recursive.
- (xxiv) ----- Every language which is accepted by some non-deterministic machine is accepted by some deterministic machine.
- (xxv) ----- The language of all regular expressions over the binary alphabet is a regular language.
- (xxvi) ----- Let  $\pi$  be the ratio of the circumference of a circle to its diameter. (That's the usual meaning of  $\pi$  you learned in school.) The problem of whether the  $n^{\text{th}}$  digit of  $\pi$ , for a given  $n$ , is equal to a given digit is decidable.
- (xxvii) ----- There cannot exist any computer program that decides whether any two given C++ programs are equivalent.
- (xxviii) ----- An undecidable language is necessarily  $\mathcal{NP}$ -complete.
- (xxix) ----- Every context-free language is in the class  $\mathcal{P}$ -TIME.
- (xxx) ----- Every regular language is in the class  $\mathcal{NC}$
- (xxxix) ----- Every function that can be mathematically defined is recursive.
- (xxxii) ----- The language of all binary strings which are the binary numerals for multiples of 23 is regular.
- (xxxiii) ----- The language of all binary strings which are the binary numerals for prime numbers is context-free.
- (xxxiv) ----- Every bounded function from integers to integers is Turing-computable. (We say that  $f$  is *bounded* if there is some  $B$  such that  $|f(n)| \leq B$  for all  $n$ .)
- (xxxv) ----- The language of all palindromes over  $\{0, 1\}$  is inherently ambiguous.
- (xxxvi) ----- Every context-free grammar can be parsed by some deterministic top-down parser.
- (xxxvii) ----- Every context-free grammar can be parsed by some non-deterministic top-down parser.
- (xxxviii) ----- Commercially available parsers cannot use the LALR technique, since most modern programming languages are not context-free.
- (xxxix) ----- The boolean satisfiability problem is undecidable.
- (xl) ----- If anyone ever proves that  $\mathcal{P} = \mathcal{NP}$ , then all public key/private key encryption systems will be known to be insecure.
- (xli) ----- If a string  $w$  is generated by a context-free grammar  $G$ , then  $w$  has a unique leftmost derivation if and only if it has a unique rightmost derivation.

These problem are only a sample of the many true/false questions I have given during the years I have taught this course. I will post a more complete list later.

2. [10 points] If there is an easy reduction from  $L_1$  to  $L_2$ , then \_\_\_\_\_ is at least as hard as \_\_\_\_\_.
3. [15 points] Draw the state diagram for a minimal DFA that accepts the language described by the regular expression  $a^*a(b+ab)^*$
4. [15 points] Write a regular expression for the language accepted by the NFA shown in Figure 1.

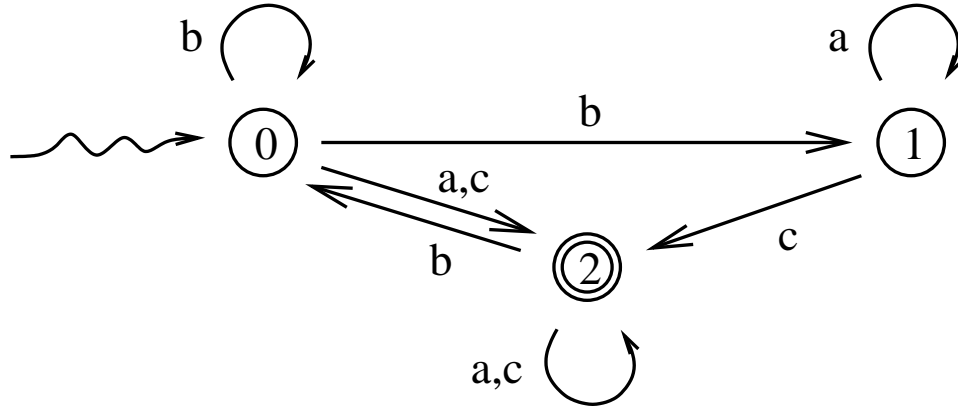


Figure 1: The NFA for Problems 4 and 17.

5. [20 points] Let  $L$  be the language of all binary numerals for positive integers equivalent to 2 modulo 3. Thus, for example, the binary numerals for 2, 5, 8, 11, 14, 17 ... are in  $L$ . We allow a binary numeral to have leading zeros; thus (for example)  $001110 \in L$ , since it is a binary numeral for 14. Draw a minimal DFA which accepts  $L$ .
6. [20 points] Design a PDA that accepts the language of all palindromes over the alphabet  $\{a, b\}$ .
7. [10 points] Consider the context-free grammar with start symbol  $S$  and productions as follows:
  - $S \rightarrow s$
  - $S \rightarrow bLn$
  - $S \rightarrow wS$
  - $L \rightarrow \epsilon$
  - $L \rightarrow SL$
 Write a leftmost derivation of the string  $bswsbwsnn$
8. [5 points] What class of machines accepts the class of context free languages?
9. [5 points] What class of machines accepts the class of regular languages?
10. [5 points] What class of machines accepts the class of recursively enumerable languages?
11. [10 points] What is the Church-Turing Thesis, and why is it important?

12. [10 points] What does it mean to say that a language can be recursively enumerated in *canonical order*? What is the class of languages that can be so enumerated?
13. [5 points] What does it mean to say that machines  $M_1$  and  $M_2$  are *equivalent*?
14. Give definitions: [10 points each]
- Give a definition of the language class  $\mathcal{NP}$ -TIME.
  - Give the definition of a *polynomial time reduction* of a language  $L_1$  to another language  $L_2$ .
  - Give a definition of  $\mathcal{NP}$ -complete language.
  - Give a definition of a *decidable* language.
15. [15 points] We say a binary string  $w$  over is *balanced* if  $w$  has the same number of 1's as 0's. Let  $L$  be the set of balanced binary strings. Give a context-free grammar for  $L$ .
16. [10 points] Give a Chomsky normal form (CNF) grammar for the language of all palindromes of odd length over the alphabet  $\{a, b\}$ .
17. [20 points] Construct a minimal DFA equivalent equivalent to the NFA shown in Figure 1.
18. [10 points] Consider the context-free grammar  $G$ , with start symbol  $S$  and productions as follows:
- $$S \rightarrow s$$
- $$S \rightarrow bLn$$
- $$S \rightarrow iS$$
- $$S \rightarrow iSeS$$
- $$L \rightarrow \epsilon$$
- $$L \rightarrow LS$$
- Prove that  $G$  is ambiguous by giving two different leftmost derivations for some string.
19. [10 points] What does it mean to say that a language  $L_1$  reduces to a language  $L_2$  in polynomial time?
20. [10 points] What does it mean to say that a language  $L$  is decidable?
21. Every language we have discussed this semester falls into one of these categories.
- $\mathcal{NC}$ .
  - $\mathcal{P}$  but not known to be  $\mathcal{NC}$ .
  - $\mathcal{NP}$  but not known to be  $\mathcal{P}$  and not known to be  $\mathcal{NP}$ -complete.
  - Co- $\mathcal{NP}$  but not known to be  $\mathcal{P}$ .
  - Known to be  $\mathcal{NP}$ -complete.
  - Known to be  $\mathcal{P}$ -space, but not known to be  $\mathcal{NP}$ .
  - Known to be EXP-time, but not known to be  $\mathcal{P}$ -space.
  - Known to be EXP-space, but not known to be EXP-time.

- i. Recursive, but not known to be EXP-space.
- j. RE (Recursively enumerable), but not recursive.
- k. Co-RE, but not recursive.
- l. Neither RE nor co-RE.

Identify which of the above categories each language or problem listed below belongs to. 5 points each.

- (i) ----- The language consisting of all Pascal programs  $P$  such that  $P$  halts if given  $P$  as its input file.
- (ii) ----- The language of all encodings of Turing Machines which fail to halt for at least one possible input string.
- (iii) ----- The 0-1 Traveling Salesman Problem.
- (iv) ----- The diagonal language.
- (v) -----  $L_{\text{sat}}$ , the set of satisfiable boolean expressions.
- (vi) ----- The language described by the regular expression  $a^*b^*$ .
- (vii) ----- The Boolean circuit problem.
- (viii) ----- Dynamic programming, where the number of subproblems is polynomial.
- (ix) ----- The language  $\{a^n b^n : n \geq 0\}$ .
- (x) ----- Factorization of a binary numeral.
- (xi) ----- Dynamic programming, where the number of subproblems is polynomial, and each subproblem can be computed using only the previous subproblem.
- (xii) ----- Multiplication of two binary numerals.
- (xiii) ----- The 0-1 traveling salesman problem.
- (xiv) ----- The restricted subset sum problem where, for each instance, each number is a positive integer that does not exceed the square of the number of items, and all the numbers are written in binary notation.
- (xv) ----- The set of position of HEX from which the next player to move can force a win.
- (xvi) ----- The set of configurations of RUSH HOUR which are solvable.
- (xvii) ----- Factorization of a unary numeral.
- (xviii) ----- The halting problem.
- (xix) ----- The diagonal language.
- (xx) ----- The clique problem.
- (xxi) ----- Primality, where the input is written in binary.
- (xxii) ----- The language generated by a given context-free grammar.
- (xxiii) ----- The language of all monotone increasing sequences of arabic numerals for positive integers. (For example, "1,5,23,41,200,201" is a member of that language.)
- (xxiv) ----- The language accepted by a given DFA.

- (xxv) ----- The 0/1 factoring problem, *i.e.* the set of all pairs of integers  $(n, m)$  such that  $n$  has a proper divisor which is at least  $m$ . (The input for an instance of this problem is the string consisting of the binary numeral for  $n$ , followed by a comma, followed by the binary numeral for  $m$ .)
- (xxvi) ----- The unary version of the 0/1 factoring problem, *i.e.* the set of all pairs of integers  $(n, m)$  such that  $n$  has a proper divisor which is at least  $m$ . (The input for an instance of this problem is the string consisting of the unary numeral for  $n$ , followed by a comma, followed by the unary numeral for  $m$ .)
- (xxvii) ----- The set of all positions from which black can force a win in a game of generalized checkers.
- (xxviii) ----- The set of all configurations of the children’s game “Boxes” from which the first player can force a win. (I used to play that game as a child, and I never did figure out an optimal strategy. I don’t feel bad about that anymore, now that I know the complexity class of that problem.)
- (xxix) ----- The set of all configurations of the game “Nim” from which the first player can force a win.
- (xxx) ----- The set of all ordered pairs of positive numerals  $(\langle n \rangle, \langle m \rangle)$   $m = \Sigma(n)$ , where  $\Sigma$  is the busy beaver function.
- (xxxi) ----- The traveling salesman problem.
- (xxxii) ----- Boolean satisfiability.
- (xxxiii) ----- The halting problem.
- (xxxiv) ----- Primality of a binary numeral.
- (xxxv) ----- Primality of a unary numeral.
- (xxxvi) ----- The context-free grammar equivalence problem.
- (xxxvii) ----- The independent set problem.

- 22. [30 points] The grammar below is an alternative unambiguous CF grammar for the Dyck language, and is parsed by the given LALR parser. Write a computation of the parser for the input string  $aabb$ .
- 23. [30 points] The grammar below is an alternative unambiguous CF grammar for the Dyck language.

1 $S \rightarrow a_2 S_3 b_4 S_5$	$a$	$b$	$\$$	$S$
	0	$s2$	$r2$	1
	1		halt	
	2	$s2$	$r2$	3
	3	$s4$		
2 $S \rightarrow \lambda$	4	$s2$	$r2$	5
	5	$r1$	$r1$	$r1$

The following ambiguous grammar, with start symbol  $E$ , generates certain expressions. The parser illustrated below is intended to parse a string in accordance with C++ rules. However, the action table has one error. Identify that error, and fix it.

	$x$	$-$	$($	$)$	$\$$	$S$
0	$s_2$	$s_5$	$s_7$			1
1 $E \rightarrow x_2$		$s_3$			halt	
2		$r_1$		$r_1$	$r_1$	
2 $E \rightarrow E -_3 E_4$	3	$s_4$				4
4		$r_2$		$r_2$	$r_2$	
3 $E \rightarrow -_5 E_6$	5	$s_2$	$s_5$	$s_7$		6
4 $E \rightarrow ({}_7 E_8)_9$	6		$s_3$		$r_3$	$r_3$
	7	$s_2$	$s_5$	$s_7$		8
	8		$s_3$		$s_9$	
	9		$r_4$		$r_4$	$r_4$

24. For each of the following languages, state whether the language is regular, context-free but not regular, context-sensitive but not context-free, or not context-sensitive.

[5 points each]

- (a) ..... The set of all strings over the alphabet  $\{a, b\}$  of the form  $a^n b^m$ .
  - (b) ..... The set of all strings over the alphabet  $\{a, b\}$  of the form  $a^n b^n$ .
  - (c) ..... The set of all strings over the alphabet  $\{a, b, c\}$  of the form  $a^n b^n c^n$ .
  - (d) ..... The set of all strings over the alphabet  $\{a, b, c\}$  which are **not** of the form  $a^n b^n c^n$ .
  - (e) ..... The set of all strings over the alphabet  $\{a\}$  of the form  $a^{n^2} : n \geq 1$ .
25. [15 points] Draw a minimal DFA which accepts the language  $L$  over the binary alphabet  $\Sigma = \{a, b, c\}$  consisting of all strings which contain either  $aba$  or  $caa$  as a substring.
26. [10 points] State the pumping lemma for regular languages accurately. If you have all the right words but in the wrong order, that means you truly do not understand the lemma, and you might get no partial credit at all.
27. [20 points] In class, we demonstrated that a language is in the class  $\mathcal{NP}$  if and only if it has a polynomial time *verifier*.
- What is a polynomial time verifier of a language? Your explanation should include the word “certificate,” or as it is sometimes known, “witness.”
28. These are reduction problems. I could give one of them on the test. The proof should be very informal.
- (a) Find a  $\mathcal{P}$ -time reduction of 3-CNF-SAT to the independent set problem.
  - (b) Find a  $\mathcal{P}$ -time reduction of the subset sum problem to the partition problem.
29. [20 points] Prove that every recursively enumerable language is accepted by some Turing machine.
30. [20 points] Prove that every language accepted by a Turing machine is recursively enumerable.
31. [20 points] Give a context-sensitive grammar for the language  $\{a^n b^n c^n : n \geq 1\}$

32. [20 points] Give a context-sensitive grammar for the language  $\{a^n b^n c^n d^n : n \geq 1\}$
33. [20 points] Give a general grammar for the language  $\{a^{2^n}\}$
34. [20 points] Prove that the halting problem is undecidable.