

University of Nevada, Las Vegas
Computer Science 456/656 Fall 2020

Practice for Final Examination December 8, 2021

The entire practice examination is 475 points. The real examination will be shorter.

1. True/False/Open See `tfI.pdf` and `tfII.pdf` for more T/F questions.

- (i) ----- Every subset of a regular language is regular.
- (ii) ----- Every context-free language is \mathcal{NC} .
- (iii) ----- \mathcal{P} -SPACE = EXP-SPACE.
- (iv) ----- Given a regular expression, an equivalent minimal DFA can always be constructed in polynomial time.
- (v) ----- $L = \{0^n 1^n 0^n 1^n : n \geq 1\}$ is context-sensitive.
- (vi) ----- The intersection of two context-free languages must be context-free.
- (vii) ----- The concatenation of two context-free languages must be context-free.
- (viii) ----- The concatenation of two context-sensitive languages is context-sensitive.
- (ix) ----- The intersection of two co-RE languages is co-RE.
- (x) ----- Suppose a language L has matching delimiters. That is, its alphabet contains symbols ℓ and r , such that, in each $w \in L$, any instance of ℓ must be uniquely matched with an instance of r to its right. Then it is impossible for L to be regular.
- (xi) ----- The complement of every recursive language is recursive.
- (xii) ----- The complement of every recursively enumerable language is recursively enumerable.
- (xiii) ----- Every language which is generated by a general grammar is recursively enumerable.
- (xiv) ----- The set of all binary numerals for prime numbers is in the class \mathcal{P} .
- (xv) ----- If L_1 reduces to L_2 in polynomial time, and if L_1 is \mathcal{NP} , and if L_2 is \mathcal{NP} -complete, then L_1 must be \mathcal{NP} -complete.
- (xvi) ----- The union of any two context-free languages is context-free.
- (xvii) ----- The class of languages accepted by non-deterministic Turing machines is the same as the class of languages accepted by deterministic Turing machines.
- (xviii) ----- The class of languages accepted by non-deterministic push-down automata is the same as the class of languages accepted by deterministic push-down automata.
- (xix) ----- The intersection of any two context-free languages is context-free.
- (xx) ----- If L_1 reduces to L_2 in polynomial time, and if L_2 is \mathcal{NP} , then L_1 must be \mathcal{NP} .
- (xxi) ----- The language of all regular expressions over the binary alphabet is a regular language.

- (xxii) ----- Let $e = \sum_{i=0}^{\infty} \frac{1}{i!} = 2.71828\dots$, the base of the natural logarithm. The problem of whether the n^{th} digit of e , for a given n , is equal to a given digit is decidable.
- (xxiii) ----- Every regular language is in the class \mathcal{NC}
- (xxiv) ----- (Recall that $\langle x \rangle$ is the binary numeral for an integer x .) Let x_1, x_2, \dots be an arithmetic sequence of integers. The language $\{\langle x_i \rangle\}$ is regular.
- (xxv) ----- (Recall that $\langle x \rangle$ is the binary numeral for an integer x .) Let y_1, y_2, \dots be a geometric sequence of integers. The language $\{\langle y_i \rangle\}$ is regular.
- (xxvi) ----- The language of all binary strings which are the binary numerals for prime numbers is in the class $\mathcal{P-TIME}$.
- (xxvii) ----- Every context-free grammar can be parsed by some non-deterministic top-down parser.
- (xxviii) ----- If anyone ever proves that the integer factorization problem is $\mathcal{P-TIME}$, all public key/private key encryption systems will be known to be insecure.
- (xxix) ----- If a string w is generated by a context-free grammar G , then w has a unique leftmost derivation if and only if it has a unique rightmost derivation.
- (xxx) ----- The Boolean Circuit Problem is \mathcal{NC} .
- (xxxi) ----- If there is an \mathcal{NC} reduction from L_1 to L_2 , and if L_2 is in Nick's class, then L_1 must be in Nick's class.

2. Every language, or problem, falls into exactly one of these categories. For each of the languages, write a letter indicating the correct category. [5 points each]

- A** Known to be \mathcal{NC} .
- B** Known to be $\mathcal{P-TIME}$, but not known to be \mathcal{NC} .
- C** Known to be \mathcal{NP} , but not known to be $\mathcal{P-TIME}$ and not known to be \mathcal{NP} -complete.
- D** Known to be \mathcal{NP} -complete.
- E** Known to be $\mathcal{P-SPACE}$ but not known to be \mathcal{NP}
- F** Known to be $\mathcal{EXP-TIME}$ but not known to be $\mathcal{P-SPACE}$.
- G** Known to be $\mathcal{EXP-SPACE}$ but not known to be $\mathcal{EXP-TIME}$.
- H** Known to be decidable, but not known to be $\mathcal{EXP-SPACE}$.
- K** \mathcal{RE} but not decidable.
- L** $\text{co-}\mathcal{RE}$ but not decidable.
- M** Neither \mathcal{RE} nor $\text{co-}\mathcal{RE}$.

- (a) ----- 3-CNF-SAT (usually known simply as 3-SAT)
- (b) ----- 2-CNF-SAT (usually known simply as 2-SAT)
- (c) ----- Halting problem.
- (d) ----- Boolean circuit problem.
- (e) ----- Regular grammar equivalence.
- (f) ----- Context-free grammar equivalence.
- (g) ----- Regular expression equivalence.
- (h) ----- General sliding block problem.
- (i) ----- Generalized checkers (any size rectangular board).
- (j) ----- DFA equivalence.
- (k) ----- All fractions whose values are less than $\sqrt{6}$.
- (l) ----- $\{a^n b^n c^n d^n : n \geq 1\}$
- (m) ----- You have a number of containers, each of a given size and shape. You also have a set of objects of various sizes and shapes. Can you fit all the objects into the containers?
- (n) ----- Dynamic programming, where each subproblem works in constant time and has Boolean output.

3. [20 points] Find a minimal DFA equivalent to the NFA shown in Figure 1.

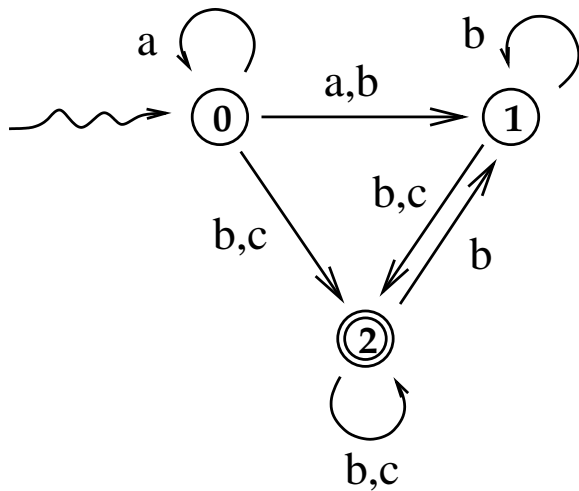


Figure 1: NFA for problem 3.

4. [20 points] Give a regular expression for the language accepted by the machine in Figure 2

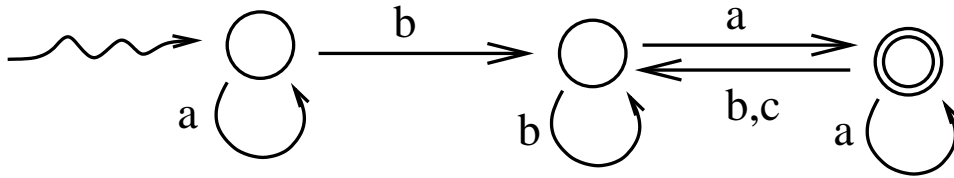


Figure 2: DFA for problem 4.

5. Which class of languages does each of these machine classes accept? [5 points each]

- (a) Deterministic finite automata.
- (b) Non-deterministic finite automata.
- (c) Push-down automata.
- (d) Turing Machines.

6. [20 points] The output of an LALR parser corresponds to the (pick one)

- (a) preorder
- (b) postorder
- (c) reverse preorder
- (d) reverse postorder

visitation of the internal nodes of the parse tree.

7. [20 points] Design a PDA that accepts the Dyck language, whose grammar is given in problem 8
8. [20 points] The grammar below is an unambiguous CF grammar for the Dyck language, and is parsed by the LALR parser whose ACTION and GOTO tables are shown here. Write a computation of the parser for the input string $aabb$.

1. $S \rightarrow S_{1,3} a_2 S_3 b_4$
2. $S \rightarrow \lambda$

	a	b	$\$$	S
0	$r2$		$r2$	1
1	$s2$		halt	
2	$r2$	$r2$		3
3	$s2$	$s4$		
4	$r1$	$r1$	$r1$	

I will definitely give one of the following four proofs on the final exam.

9. [20 points] Prove that a recursively enumerable language is accepted by some machine.
10. [20 points] Prove that any language accepted by a machine is recursively enumerable.
11. [20 points] Prove that any decidable language is enumerated in canonical order by some machine.
12. [20 points] Prove that any language which can be enumerated in canonical order by some machine is decidable.
13. [20 points] Prove that the halting problem is undecidable. (This question will definitely be on the final exam.)

I will definitely give one of the following two reductions on the final exam.

14. [20 points] Give a polynomial time reduction of 3-SAT to the independent set problem.
15. [20 points] Give a polynomial time reduction of the subset sum problem to the partition problem.