The CYK Algorithm

Every Context-free language can be decided in polynomial time, using the CYK (Cook, Younger, and Kuratowski) dynamic programming algorithm.

Notation: If A is a variable of a context-free grammar with terminal alphabet Σ , we let L(A) denote the set of strings over Σ can can be derived from A.

A Chomsky Normal Form grammar is a CF grammar with only two kinds of productions. The left-handside of one of these productions is, of course, a variable. The right-hand-side is either a terminal or two variables.

If L is any CFL which does not contain the empty string, there is a CNF grammar which generates L. If L is a CFL language which contains the empty string, we can simply delete the empty string, and the language is still context-free. Thus, there is some CNF grammar which generates $L - \{\lambda\}$. In this handout, we only consider languages which do not contain the empty string. The CYK algorithm determines whether a given string is a member of L(G), where G is a Chomsky Normal Form grammar.

Subproblems of an Instance of CYK.

If $w = a_1 a_2 \dots a_n$ is any string, let w[i, j] denote the substring $a_i \dots a_j$, for any $1 \le i \le j \le n$. An instance of the CYG membership problem is the ordered pair (G, w) where G is a context-free grammar and w is a string. That pair is a member of the CYG membership language if $w \in L(G)$.

A subproblem of that instance is a pair (A, w[i, j]), where A is a variable of the grammar G and w[i, j] is a substring of w. The value of this subproblem is **true** if there is a derivation $A \stackrel{*}{\Rightarrow} w[i, j]$ using the grammar G, otherwise **false**. iff m is the number of variables of G, there are $m\binom{n+1}{2}$ subproblems instance.

Computing Subproblems

. Let G be a given CNF grammar and $w = a_1 a_2 \dots a_n$ a string. Let A be a variable of G.

- 1. For any $i \in \{1, ..., n\}$ (A, i, i) is **true** if and only if $A \to a_i$ is a derivation of G.
- 2. For any $1 \le i < j \le n$, (A, i, j) is **true** if and only if, for variables B, C of $G, A \to BC$ is a derivation and (B, i, k) and (C, k + 1, j) for some $i \le k < j$.

Walking Through CYK by Hand

The standard method of computing CYK by hand is to use a triangular matrix with $\binom{n+1}{2}$ entries, which we call *cells*, C[i, j] for all $1 \le i \le j \le n$. Each cell is drawn as a square, and the metrix consists of these $\binom{n+1}{2}$ squares. In descriptions on the internet, the matrix is drawn rectilinearly, but I find it more natural to place all C[i, i] at the bottom level, all C[i, i+1] at the next level, and C[1, n] at the top corner, each square at a 45° angle. If A is a variable of G, then $A \in C[i, j]$ if and only if (A, i, j) =true. Then $w \in L$ if and only if the start symbol is a member of C[1, n].

Example: Dyck Language Let L be the Dyck language, minus the empty string. L is generated by the following CNF grammar.

 $S \to AB$

- $A \to ($
- $B \rightarrow$)
- $A \to AS$
- $A \to SA$

Let w = (())(), which we write below the figure. Filling in all the cells, we obtain the figure shown. $(())() \in L$, since $S \in C[1, 6]$.

Example. Let G be the CNF grammar:

grammar: $S \rightarrow IS$ $S \rightarrow WS$ $S \rightarrow XY$ $X \rightarrow IS$ $Y \rightarrow ES$ $S \rightarrow a$ $E \rightarrow e$ $I \rightarrow i$ $W \rightarrow w$

Here is the CYK matrix with the initial string w = ieiaea written below the bottom row. Since S is not in the top cell, $w \notin L$.



Indicating the Parse Tree. For the next example, we use the same grammar G as for the previous example. and we let w = iiwaea. G is ambiguous, and there are two parse trees for w, as shown in blue and red. Both parse trees can be found in the CYK matrix. A variable is in a cell because of one of the two computational rules given above. For example, $I \in C[2, 2]$ because $I \to i$ and $a_2 = i$, and X is in C[2, 4] because $X \to IS$, $I \in C[2, 2]$, and $S \in C[3, 4]$.

