

# University of Nevada, Las Vegas Computer Science 456/656 Spring 2021

## Answers to Practice Problems for the Examination on April 12, 2023

1. True or False. If the question is currently open, write “O” or “Open.”

- (i) **T** The language of all binary strings which are the binary numerals for multiples of 23 is regular.
- (ii) **F** If  $L$  is an  $\mathcal{RE}$  (recursively enumerable) language and  $w \notin L$ , there must be proof that  $w \notin L$ .
- (iii) **T** If  $L$  is a  $\text{co-}\mathcal{RE}$  language and  $w \notin L$ , there must be proof that  $w \notin L$ .
- (iv) **O** If  $L$  is a  $\mathcal{P}$ -SPACE language and  $w \in L$ , there must be a proof of polynomial length that  $w \in L$ .

If  $\mathcal{P}\text{-SPACE} = \mathcal{NP}$ , then it's true.

- (v) **T** If  $L$  is any  $\mathcal{P}$ -TIME language, there is a reduction of  $L$  to the Boolean circuit problem, and this reduction can be calculated in polylogarithmic time with polynomially many processors.
- (vi) **T** Let  $L = \{\langle G_1 \rangle \langle G_2 \rangle : G_1 \text{ is not equivalent to } G_2\}$  Then  $L$  is recursively enumerable.

Context-free grammar equivalence is  $\text{co-}\mathcal{RE}$ .

- (vii) **T** The complement of any  $\mathcal{P}$ -SPACE language is  $\mathcal{P}$ -SPACE.
- (viii) **O** The complement of any  $\mathcal{NP}$  language is  $\mathcal{NP}$ .
- (ix) **T** The complement of every recursive language is recursive.
- (x) **F** The complement of every recursively enumerable language is recursively enumerable.
- (xi) **T** Every language which is generated by a general grammar is recursively enumerable.
- (xii) **F** The context-free language membership problem is undecidable.

The CYK algorithm decides that problem.

- (xiii) **T** The factoring problem, where inputs are written in binary notation, is  $\text{co-}\mathcal{NP}$ .

I don't expect you to know the proof.

- (xiv) **T** The factoring problem, where inputs are written in unary (caveman) notation, is  $\mathcal{P}$ -TIME.
- (xv) **T** For any non-deterministic finite automaton, there is always a unique minimal deterministic finite automaton equivalent to it.

That does back to the first part of the course.

- (xvi) **F** The question of whether two regular expressions are equivalent is known to be  $\mathcal{NP}$ -complete.
- (xvii) **T** The halting problem is recursively enumerable.
- (xviii) **F** The intersection of any two context-free languages is context-free.
- (xix) **F** The question of whether a given Turing Machine halts with empty input is decidable.

- (xx) **T** The class of languages accepted by NTM's (non-deterministic Turing machines) is the same as the class of languages accepted by Turing machines.
- (xxi) **F** The class of languages accepted by non-deterministic push-down automata is the same as the class of languages accepted by deterministic push-down automata.
- (xxii) **T** Let  $\pi$  be the ratio of the circumference of a circle to its diameter. The problem of whether the  $n^{\text{th}}$  digit of the decimal expansion of  $\pi$  for a given  $n$  is equal to a given digit  $d$  is decidable.
- (xxiii) **F** An undecidable language is necessarily  $\mathcal{NP}$ -complete.

That was a trick question. All  $\mathcal{NP}$  languages are decidable

- (xxiv) ----- Every context-free language is in the class  $\mathcal{P}$ -TIME.

By the CYK algorithm.

- (xxv) **T** Every regular language is in the class  $\mathcal{NC}$
- (xxvi) **T** Let  $L = \{a^i b^j c^k : i = j \text{ or } j = k\}$ . Then  $L$  is not generated by any unambiguous context-free grammar.
- (xxvii) **F** Every context-free grammar can be parsed by some deterministic top-down parser.
- (xxviii) **T** Every context-free grammar can be parsed by some non-deterministic top-down parser.
- (xxix) **F** Commercially available parsers do not use the LALR technique, since most modern programming languages are not context-free.
- (xxx) **F** The boolean satisfiability problem is undecidable.
- (xxxi) **F** If anyone ever proves that the binary integer factorization problem is in  $\mathcal{P}$ -TIME, then all public key/private key encryption systems will be known to be insecure.

RSA encryption will be known to be insecure, but there could be other encryption systems that would be unaffected.

- (xxxii) **T** If anyone ever proves that  $\mathcal{P} = \mathcal{NP}$ , then all public key/private key encryption systems will be known to be insecure.
- (xxxiii) **T** If a string  $w$  is generated by a context-free grammar  $G$ , then  $w$  has a unique leftmost derivation if and only if it has a unique rightmost derivation.

If and only if  $G$  is unambiguous.

- (xxxiv) **T** A language  $L$  is in  $\mathcal{NP}$  if and only if there is a polynomial time reduction of  $L$  to SAT.
- (xxxv) **F** Every subset of a regular language is regular.

Did anyone fall for this, after I've mentioned it many time?

- (xxxvi) **T** The intersection of any context-free language with any regular language is context-free.

I never proved this in class, but the proof is not terribly difficult.

(xxxvii) **T** Every language which is generated by a general grammar is recursively enumerable.

(xxxviii) **T** There exists some mathematical statement which is true but which has no proof.

(xxxix) **F** The set of all binary numerals for prime numbers is in the class  $\mathcal{P}$ .

(xl) **T** If  $L_1$  reduces to  $L_2$  in polynomial time, and if  $L_2$  is  $\mathcal{NP}$ , and if  $L_1$  is  $\mathcal{NP}$ -complete, then  $L_2$  must be  $\mathcal{NP}$ -complete.

The usual method for finding new  $\mathcal{NP}$ -complete problems

(xli) **F** Given any context-free grammar  $G$  and any string  $w \in L(G)$ , there is always a unique leftmost derivation of  $w$  using  $G$ .

(xlii) **F** For any deterministic finite automaton, there is always a unique minimal non-deterministic finite automaton equivalent to it.

The other way around!

(xliii) ----- No language which has an ambiguous context-free grammar can be accepted by a DPDA.

We've done example of ambiguous grammars parsed by the LALR technique.

(xliv) **F** The class of languages accepted by non-deterministic push-down automata is the same as the class of languages accepted by deterministic push-down automata.

Oops! Repeated question.

(xlv) **T** Let  $F(0) = 1$ , and let  $F(n) = 2^{F(n-1)}$  for  $n > 0$ . Then  $F$  is recursive.

(xlvi) **F** The "Busy beaver" function is recursive.

It's on the internet.

(xlvii) ----- Let  $\pi$  be the ratio of the circumference of a circle to its diameter. (That's the usual meaning of  $\pi$  you learned in school.) The problem of whether the  $n^{\text{th}}$  digit of  $\pi$ , for a given  $n$ , is equal to a given digit  $d$  is decidable.

You can write a program that prints the  $n^{\text{th}}$  digit of  $\pi$  for any  $n$ .

(xlviii) **T** There is a machine that parses Pascal. (A parser for a computer language is a machine that constructs a correct parse tree for every valid program written in that language.)

(xlix) **F** There is a machine that parses C++. Hint: look this up on the internet.

This is recently discovered flaw in C++.

(l) **F** Every function that can be mathematically defined is recursive.

The busy beaver function.

(li) **T** Every context-free language is in the class  $\mathcal{P}$ -TIME.

Repeat question! Use CYK.

(lii) **T** The Post correspondence problem is undecidable.

You had to look that up. I do not expect you to understand the Post correspondence problem.

For the next three problems, recall that a fraction is a string consisting of a numeral, followed by a slash, followed by another numeral. Thus, any set of fractions is a language. If  $x$  is any real number, let  $L_L(x)$  be the set of all fractions whose values are less than  $x$ , and let  $L_R(x)$  be the set of all fractions whose values are greater than  $x$ .

(liii) **F** If a sequence of fractions converges to a real number  $x$ , then  $x$  must be a recursive real number.

If so, every real number would be recursive.

(liv) **T** If  $L_L(x)$  is recursive, then  $x$  must be a recursive real number.

$L_R(x)$  is the complement of  $L_L(x)$ , and is hence recursive. We can then construct an increasing sequence converging to  $x$  and also a decreasing sequence converging to  $x$ . This gives us decimal approximations to  $x$  of arbitrary accuracy, hence we can always find the  $n^{\text{th}}$  digit.

(lv) **F** If  $L_L(x)$  is recursively enumerable, then  $x$  must be a recursive real number.

This is really subtle. I'll try to explain it later.

(lvi) **T** If  $L_L(x)$  and  $L_R(x)$  are both recursively enumerable, then  $x$  must be a recursive real number.

Since  $L_R(x)$  is the complement of  $L_L(x)$ , it is  $\text{co-}\mathcal{RE}$ . But it is also  $\mathcal{RE}$ , which means it is recursive, hence its complement  $L_L(x)$  is also recursive. We have reduced the problem to (liv), hence  $x$  is recursive.

2. State a problem, or language, that is known to be in the class  $\mathcal{NP}$ , is not known to be  $\mathcal{P}$ -TIME, and is not known to be  $\mathcal{NP}$ -complete.

The binary numeral factorization problem.

3. Determine whether the following 2CNF Boolean expression is satisfiable. If so, give a satisfying assignment.

$$\begin{aligned}
 & (!d + g) * (!h + !d) * (f + e) * (e + !e) * (b + !j) * (!e + j) * (!i + c) * (a + d) * (g + !j) * (e + !c) * (!j + f) \\
 & (b + i) * (d + !j) * (!h + !c) * (f + g) * (h + !c) * (!b + !j) * (!g + !j) * (a + c) * (!i + g) \\
 & (!d + g) * (!h + !d) * (f + e) * (b + !j) * (!e + j) * (!i + c) * (a + d) * (g + !j) * (e + !c) * (!j + f) \\
 & (b + i) * (d + !j) * (!h + !c) * (f + g) * (h + !c) * (!b + !j) * (!g + !j) * (a + c) * (!i + g) \\
 & a = 1 \quad f = 1
 \end{aligned}$$

$$\begin{aligned}
 & (!d + g) * (!h + !d) * (b + !j) * (!e + j) * (!i + c) * (g + !j) * (e + !c) * \\
 & (b + i) * (d + !j) * (!h + !c) * (h + !c) * (!b + !j) * (!g + !j) * (!i + g)
 \end{aligned}$$

Cycle in  $G$ :  $b \rightarrow !j \rightarrow !e \rightarrow !c \rightarrow !i \rightarrow b$ . Thus  $b = !j = !e = !c = !i$

$$\begin{aligned}
 & (!d + g) * (!h + !d) * (b + b) * (b + !b) * (b + !b) * (g + b) * (!b + b) * \\
 & (b + i) * (d + b) * (!h + b) * (h + b) * (!b + b) * (!g + b) * (b + g) \\
 & (!d + g) * (!h + !d) * (b) * (g + b) * (d + b) * (!h + b) * (h + b) * (!g + b) * (b + g) \\
 & (!d + g) * (!h + !d) * (1) * (g + 1) * (d + 1) * (!h + 1) * (h + 1) * (!g + 1) * (1 + g)
 \end{aligned}$$

$b = 1$ , hence  $j = e = c = i = 0$

$$(!d + g) * (!h + !d)$$

$$d = 0$$

$$(1 + g) * (!h + 1)$$

$\lambda$ : satisfiable.

Satisfying assignment:  $a = 1, b = 1, c = 0, d = 0, e = 0, f = 1, i = 0, j = 0, g, h$  any.

4. Prove that the halting problem is undecidable. Do it the way you should, not by quoting a theorem in a handout.

Assume the halting problem is decidable. Let  $D$  be a machine which executes the following program.

Read a machine description  $\langle M \rangle$ .

If  $(M$  halts with input  $\langle M \rangle)$

    Loop forever

Else halt.

Since the halting problem is decidable, the program will not get stuck evaluating the condition of the “if” statement.

Now run  $D$  with input  $\langle D \rangle$ .

If  $D$  accepts  $\langle D \rangle$ , then  $D$  will not accept  $\langle D \rangle$  since it will loop forever. If  $D$  does not accept  $\langle D \rangle$ , then  $D$  halts, and hence accepts  $\langle D \rangle$ . We now have a contradiction, hence the machine  $D$  cannot exist, hence the halting problem is undecidable.