## UNLV CS456: Decide/Accept/Recognize

1. A deterministic machine $M$ accepts a string $w$ if, with input $w, M$ halts in an accepting state.
2. A non-deterministic machine $M$ accepts a string $w$ if, with input $w$, some computation of $M$ halts in an accepting state. Note: there could be many computations of $M$ with input $w$, perhaps only one which ends in an accepting state. We assume $M$ makes a correct guess at every step. ${ }^{1}$
3. Let $L(M)$ be the set of all strings accepted by $M$. We call $L(M)$ the language recognized by $M$. (Some sources use the word "accepted" instead of "recognized.") $L$ is called recognizable if it is recognized by some machine.
4. A deterministic machine $M \subseteq \Sigma^{*}$ decides a language $L$ if:
(a) $L=L(M)$
(b) $M$ halts with every input.

We say a language is decidable if it is decided by some determinisiic machine.
5. Let $T$ be a non-decreasing integral function on integers. A machine $M$ accepts $w \in L(M)$ in time $T$ if some computation of $M$ with input $w$ halts in an accepting state within $T(n)$ steps, where $n=|w|$.

## Enumeration and Recursive Enumeration

An enumeration of a set $X$ is a sequence which includes each member of $X$. We say $X$ is enumerable if there exists an enumeration of $X$. The word countable means enumerable. We say a set is uncountable if it is not countable, i.e., has no enumeration. For example, $\mathbb{R}$, the set of all real numbers, is uncountable. Every subset of a countable set is countable, thus every language is countable, that is, enumerable. But that does not imply that an enumeration can be computed.

We say that a language $L$ is recursively enumerable, or $\mathcal{R E}$, if there is a machine which writes an enumeration of $L$. If $L$ is infinite, the machine must run forever.

Theorem 1 A language is recursively enumerable if and only if it is recognizable.
Proof: Let $L \subseteq \Sigma^{*}$ be a language and a machine writes an enumeration of $M, w_{1}, w_{2}, \ldots$ The following program recognizes $L$.
read $w \in \Sigma^{*}$
for $i$ from 1 to $\infty$
if $w=w_{i}$ write "yes" and halt.
Conversely, suppose $M$ is a machine which recognizes $L$. Let $w_{1}, w_{2}, \ldots$ be the canonical enumeration of $\Sigma^{*}$. The following program enumerates $L$.

[^0]for $t$ from 1 to $\infty$.
for $i$ from 1 to $t$
if $M$ accepts $w_{i}$ within the first $t$ steps write $w_{i}$.

By the Church-Turing thesis, every recognizable language is enumerated by some Turing machine.

Canonical Order of a Language. Given a language $L$ and two strings $u, v \in L$, we say that $u$ is before $v$ in canonical order, or simply $u<v$, if one of the following holds:

1. $|u|<|v|$
2. $|u|=|v|$. and $u$ comes before $v$ alphabetically. (We assume the alphabet of $L$ is ordered.)

The canonical enumeration of $\{0,1\}^{*}$ is $\{\lambda, 0,1,00,01,10,11,000,001, \ldots\}$.
Theorem 2 A language $L$ is decidable and only if some machine computes a canonical order enumeration of $L$.

Proof: Suppose $M$ decides a language $L \subseteq \Sigma$. Let $w_{1}, w_{2}, \ldots$ be the canonical enumeration of $\Sigma$. The following program enumerates $L$ in canonical order.
for all $i$ from 0 to $\infty$
If M accepts $w_{i}$ (Note that $M$ must halt.)
write $w_{i}$
Conversely, suppose a machine $M$ enumerates a language $L \subseteq \Sigma$ in canonical order. Let $w_{1}, w_{2}, \ldots$ be the enumeration of $L$ in canonical order.

If L is finite, $L$ is trivially recursive. On the other hand, if L is infinite, the following program decides L .

Read a string $w \in \Sigma^{*}$
for all i from 1 to $\infty$
if $w=w_{i}$
write "yes" and halt
else if $w>w_{i} / /$ in canonical order
write "no" and halt

By the Church-Turing thesis, every decidable language is enumerated in canonical order by some Turing machine.


[^0]:    ${ }^{1}$ Yogi Berra, the famous baseball player, once while giving directions to his house said, "When you come to a fork in the road, take it."

