

University of Nevada, Las Vegas Computer Science 456/656 Spring 2024

Practice Problems for the Examination on April 10, 2024

1. True or False. T = true, F = false, and O = open, meaning that the answer is not known science at this time.
 - (i) _____ Every subset of a regular language is regular.
 - (ii) _____ Every language is enumerable.
 - (iii) _____ If L is any \mathcal{P} -TIME language, there is a reduction of the Boolean circuit problem (CVP) to L which can be computed in polylogarithmic time using polynomially many processors.
 - (iv) _____ The intersection of any two RE languages is RE.
 - (v) _____ \mathcal{P} -TIME = \mathcal{NC} .
 - (vi) _____ The context-free grammar equivalence problem is decidable.
 - (vii) _____ The set of all positions of generalized checkers ($N \times N$ board for any N) from which black can win is decidable.
 - (viii) _____ Every function that can be mathematically defined is bounded by some recursive function.
 - (ix) _____ There are uncountably many languages over the binary alphabet.
 - (x) _____ There are uncountably many RE languages over the binary alphabet.
 - (xi) _____ If a language is both \mathcal{NP} and $\text{co-}\mathcal{NP}$, it must be \mathcal{P} -TIME.
 - (xii) _____ There is a \mathcal{P} -TIME algorithm which determines whether a given set of n positive integers has a subset whose total is n .
 - (xiii) _____ If L_1 is \mathcal{NP} -complete and L_2 is \mathcal{NP} and there is a \mathcal{P} -TIME reduction of L_1 to L_2 , then L_2 must be \mathcal{NP} -COMPLETE.
 - (xiv) _____ Nick's Class is closed under intersection.
 - (xv) _____ Every subset of any enumerable set is enumerable.
 - (xvi) _____ Every subset of any recursively enumerable language is recursively enumerable.
 - (xvii) _____ The computer language C++ has Turing power.
 - (xviii) _____ Binary numeral multiplication is \mathcal{NC} .
 - (xix) _____ There is an \mathcal{P} -SPACE algorithm which decides SAT.
 - (xx) _____ Every dynamic program problem can be worked by polynomially many processors in polylogarithmic time.
 - (xxi) _____ If an abstract Pascal machine can perform a computation in polynomial time, there must be some Turing machine that can perform the same computation in polynomial time.

- (xxii) ----- Let L be any undecidable \mathcal{RE} language, and let M_L be a machine which accepts L . For any string $w \in M$, let $F_L(w)$ be the number of steps M_L executes, if its input is w . If $w \notin M$, let $F_L(w) = 0$. Now define $T_L(n) = \{\max F(w) : w \in \Sigma^* \text{ and } |w| = n\}$. Then T_L is recursive.
- (xxiii) ----- There is a polynomial time reduction of the subset sum problem to 2SAT.
- (xxiv) ----- Every \mathcal{P} -TIME dynamic programming problem has an \mathcal{NC} reduction to CVP.
- (xxv) ----- If a language L is accepted by a non-deterministic machine, then L must be accepted by some deterministic machine.
- (xxvi) ----- The language $\{a^n b^n c^n : n \geq 0\}$ is \mathcal{NC} .
- (xxvii) ----- The set of all languages over the binary alphabet is countable.
- (xxviii) ----- No set is larger than \mathbb{R} , the set of real numbers.
- (xxix) ----- The furniture mover's problem is known to be \mathcal{NP} -complete. (Given a room with a door and given a collection of furniture that must be put into the room, can all the furniture be moved into the room through the door?)
- (xxx) ----- The context-free grammar equivalence problem is $\text{co-}\mathcal{RE}$.
- (xxxi) ----- Let $L = \{(G_1, G_2)\} : G_1 \text{ and } G_2 \text{ are not equivalent}$. Then L is recursively enumerable.
- (xxxii) ----- The factoring problem for unary numerals is \mathcal{P} -TIME
- (xxxiii) ----- The set of all binary numerals for prime numbers is in \mathcal{P} -TIME.
- (xxxiv) ----- If L is a recursively enumerable language, there must be a machine which enumerates L in canonical order.
- (xxxv) ----- The set of all positive real numbers is countable.
- (xxxvi) ----- Let L be a recursive language over an alphabet Σ , and M a machine that decides L . For any n , let $F(n)$ be the maximum number of steps M needs to decide whether a given string in Σ^* of length n is in L . Then F must be recursive.
- (xxxvii) ----- Let L be a recursively enumerable language over an alphabet Σ , and M a machine that accepts L . For any n , let $G(n)$ be the maximum number of steps M needs to accept any string in L of length n . Then G must be recursive.
- (xxxviii) ----- For any alphabet Σ , the set of all recursively enumerable languages over Σ is countable.
- (xxxix) ----- If L is a context-free language over the unary alphabet, then L must be regular.
- (xl) ----- The union of any two undecidable languages is undecidable.
- (xli) ----- $\text{co-}\mathcal{P}$ -TIME = \mathcal{P} -TIME.
- (xlii) ----- Every finite language is decidable.
- (xliii) ----- Every context-free language is in Nick's class.

- (xliv) _____ 2SAT is known to be \mathcal{NP} -complete.
- (xlv) _____ The complement of any \mathcal{P} -TIME language is \mathcal{P} -TIME.
- (xlvi) _____ The complement of any \mathcal{P} -SPACE language is \mathcal{P} -SPACE.

The jigsaw puzzle problem is, given a set of various polygons, and given a rectangular table, is it possible to assemble those polygons to exactly cover the table?

- (xlvii) _____ The jigsaw puzzle problem is known to be \mathcal{NP} complete.
- (xlviii) _____ The jigsaw puzzle problem is known to be \mathcal{P} -SPACE complete.
- (xlix) _____ The furniture mover's problem is known to be \mathcal{P} -SPACE complete.
 - (1) _____ The complement of any recursive language is recursive.
 - (li) _____ The complement of any undecidable language is undecidable.
 - (lii) _____ Every undecidable language is either \mathcal{RE} or $\text{co-}\mathcal{RE}$.
 - (liii) _____ For any infinite countable sets A and B , there is a 1-1 correspondence between A and B .
 - (liv) _____ A language L is recursively enumerable if and only if there is a machine which accepts L .
 - (lv) _____ Every \mathcal{NP} language is reducible to the independent set problem in polynomial time.
 - (lvi) _____ If a Boolean expression is satisfiable, there is a polynomial time proof that it is satisfiable.
 - (lvii) _____ If a language L is recursively enumerable, there is a proof that L is recursively enumerable.
 - (lviii) _____ If a language L is $\text{co-}\mathcal{RE}$, there is a proof that L is $\text{co-}\mathcal{RE}$
 - (lix) _____ The Post correspondence problem is undecidable.

2. Fill in the blanks.

- (a) If L_1 is \mathcal{NP} -complete and L_2 is \mathcal{NP} , and there is a polynomial time reduction of L_1 to L_2 , then L_2 must be _____.
- (b) The class of RE languages is generated by the class of _____ grammars.
- (c) A language is _____ if and only if it is both RE and co-RE .
- (d) The class of push-down-automata accepts the class of _____ languages.
- (e) The class of Turing machines accepts the class of _____ languages.
- (f) A language L is _____ if and only if there is a machine which enumerates L in canonical order.

3. Here is a list of problems or languages. For each problem, enter **T** if it is known to be \mathcal{NP} -complete, **F** if it is not known to be \mathcal{NP} -complete.

- (a) _____ SAT
- (b) _____ 2-SAT
- (c) _____ 3-SAT

- (d) ----- 4-SAT
 - (e) ----- Rush Hour
 - (f) ----- The Boolean circuit problem.
 - (g) ----- Integer factoring, using binary numerals.
 - (h) ----- Tiling, i.e., covering a big polygon exactly with the members of a set of smaller polygons.
 - (i) ----- Given a room with a door and some pieces of furniture, move them all into the room through the door.
 - (j) ----- Given a set of trucks, each with a given capacity, and given a set of items, can all the items fit into the trucks?
4. Give a definition of “unrestricted grammar.”
 5. Give a definition of the class \mathcal{P} -SPACE.
 6. Give a context-sensitive grammar for $L = \{a^n b^n c^n : n \geq 1\}$.
 7. Consider the following CF grammar G with start symbol E , and an LALR parser for G . The grammar generates algebraic expressions, where the only operations are subtraction and multiplication. The precedence of operators is as used in algebra and in programming languages.

1. $E \rightarrow E -_2 E_3$
2. $E \rightarrow E *_4 E_5$
3. $E \rightarrow \mathbf{id}_6$

	id	-	*	\$	E
0	s6				1
1		s2	s4	HALT	
2					
3					
4	s6				5
5		r2	r2	r2	
6					

- (a) The entries in row 2 are left blank. Fill them in.
 - (b) The entries in row 3 are left blank. Fill them in.
 - (c) The entries in row 6 are left blank. Fill them in.
8. Explain how it is possible to find the maximum of an array of n integers in $O(\log n)$ time using $O(n/\log n)$ processors. You don't need to draw a diagram, but it might help.
 9. Prove that the halting problem is undecidable.
 10. Which of the following conditions is true if and only if a real number x is recursive? Yes, No, or Open for each.
 - (a) ----- There is a program which, given n , finds the n^{th} digit after the decimal point of the decimal expansion of x .
 - (b) ----- There is a machine which, given any positive integer q , computes an integer p such that $\frac{p}{q} \leq x < \frac{p+1}{q}$.

- (c) ----- There is a polynomial P with integral coefficients such that $P(x) = 0$. (For example: $5x^3 - 2x^2 + 9x - 4$ is a polynomial with integral coefficients.)
- (d) ----- There is a mathematical definition of x .
11. Prove that every recursively enumerable language is accepted by some deterministic machine.
 12. (a) What is a one-way function?
(b) Does any one-way function exist?
 13. Prove that the halting problem is undecidable.
 14. Determine whether the following Boolean expression is satisfiable. If so, give a satisfying assignment.
 $(a + b) * (a + c) * (!a + e) * (!b + d) * (!c + !d) * (!d + !e)$
 15. Using the fact that 3SAT is \mathcal{NP} -complete, prove that the independent set problem is \mathcal{NP} -complete.
 16. State the Church Turing thesis. Why is it important?
 17. Prove that every language which can be enumerated in canonical order by some machine is recursive.
 18. Prove that every recursive language can be enumerated in canonical order by some machine.
 19. Prove that every recursively enumerable language is accepted by some machine.
 20. Prove that every language accepted by a machine is recursively enumerable.
 21. Why is the question of whether $\mathcal{NC} = \mathcal{P-TIME}$ so important nowadays?
 22. Prove that every regular language is \mathcal{NC} .
 23. Prove that the halting problem is undecidable. Do not quote any theorem or lemma from the handouts.
 24. Give a definition of a recursive real number. (There is more than one correct definition.)
 25. Which of these languages (problems) are **known** to be \mathcal{NP} -complete? If a language, or problem, is known to be \mathcal{NP} -complete, fill in the first circle. If it is either known not to be \mathcal{NP} -complete, or if whether it is \mathcal{NP} -complete is not known at this time, fill in the second circle.
 - Boolean satisfiability.
 - 2SAT.
 - 3SAT.
 - Subset sum problem.
 - Generalized checkers, i.e. on a board of arbitrary size.
 - Traveling salesman problem.
 - Rush Hour: <https://www.youtube.com/watch?v=HI0rlp7tiZ0>
 - Dominating set problem.
 - Strong connectivity of directed graphs.
 - Circuit value problem, CVP.
 - C++ program equivalence.
 - Partition.
 - Regular language membership problem.
 - Block sorting.

26. State the pumping lemma for regular languages.
27. State the pumping lemma for context-free languages.
28. Give a polynomial time reduction of 3SAT to the independent set problem. (Pictures help.)
29. Prove that any recursively enumerable language is accepted by some machine.
30. Prove that any recursive language can be enumerated in canonical order by some machine.
31. Consider G , the following context-free grammar with start symbol E . Stack states are indicated.
 1. $E \rightarrow E_{1,11} +_2 E_3$
 2. $E \rightarrow E_{1,11} -_4 E_5$
 3. $E \rightarrow E_{1,3,5,11} *_6 E_7$
 4. $E \rightarrow -_8 E_9$
 5. $E \rightarrow (_{10} E_{11})_{12}$
 6. $E \rightarrow x_{13}$

(a) Below are the tables of an LALR parser for G . Fill in the missing columns.

	x	$+$	$-$	$*$	$($	$)$	$\$$	E
0	s13				s10			1
1				s6			halt	
2	s13				s10			3
3				s6		r1	r1	
4	s13				s10			5
5				s6		r2	r2	
6	s13				s10			7
7				r3		r3	r3	
8	s13				s10			9
9				r4		r4	r4	
10	s13				s10			11
11				s6		s12		
12				r5		r5	r5	
13				r6		r6	r6	

(b) Give a complete computation of the parser if the input string is $x - x * -(-x + x)$.

32. Fill in the following table, showing which operations are closed for each class of languages. In each box, write **T** if it is known that that language class is closed under that operation, **F** if it is known that that class is not closed under that operation, and **O** if neither of those is known.

language class	union	intersection	concatenation	Kleene closure	complementation
\mathcal{NC}					
context-free					
\mathcal{NP}					
recursive					
co- \mathcal{RE}					
undecidable					

33. Consider the following well-known complexity classes:

$$\mathcal{NC} \subseteq \mathcal{P}\text{-TIME} \subseteq \mathcal{NP} \subseteq \mathcal{P}\text{-SPACE} \subseteq \mathbf{EXP}\text{-TIME} \subseteq \mathbf{EXP}\text{-SPACE}$$

- (a) Which of the above complexity classes is the smallest class which is known to contain SAT, the Boolean satisfiability problem?
 - (b) Which of the above complexity classes is the smallest class which is known to contain the connectivity problem for graphs?
 - (c) Which of the above complexity classes is the smallest class which is known to contain the context-free language membership problem?
 - (d) Which of the above complexity classes is the smallest class which is known to contain every sliding block problem?
 - (e) Which of the above complexity classes is the smallest class which is known to contain integer matrix multiplication?
 - (f) We say that a computer program is straight-line if no portion of the code can be executed more than once. That implies that the code contains no loops or recursion, and no GOTO from one line of the code to an earlier line. Which of the above complexity classes is the smallest class which contains the problem of determining whether the output of a straight-line program is zero?
34. Let L be the simple algebraic language with three operators, subtraction, multiplication, and negation, and with only one variable. Write an annotated context-free grammar for L , annotated with stack states as in the handout, and write the ACTION and GOTO tables for an LALR parser.