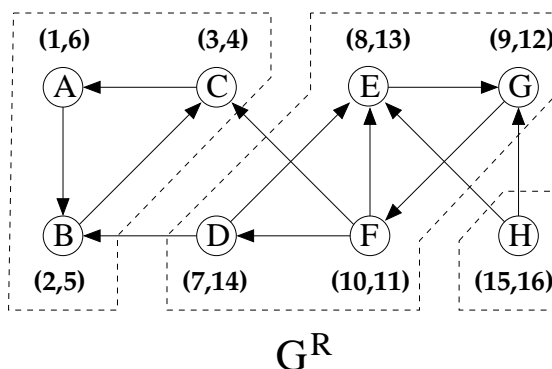
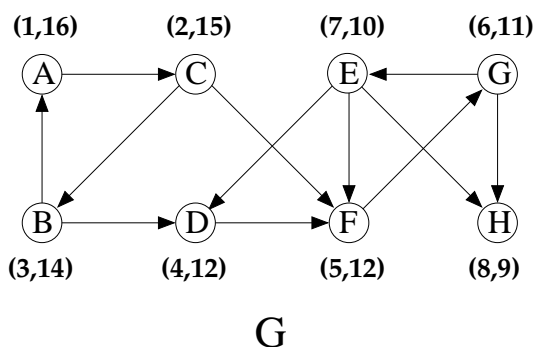


Computer Science 477/677 Fall 2019
 University of Nevada, Las Vegas
 Answers to Second Examination October 14, 2019

1. Fill in the blanks.
 - (a) Every comparison-based sorting algorithm makes $\Omega(n \log n)$ comparisons in the worst case.
 - (b) The Las Vegas algorithm for finding the median of a sequence of numbers makes $\Theta(n)$ comparisons on the average, but $\Theta(n^2)$ comparisons in the worst case.
 - (c) An undirected graph of n nodes cannot have more than $\binom{n}{2} = \frac{n(n-1)}{2}$ edges, while a directed graph of n nodes cannot have more than n^2 directed edges. (Exact answers are required, not asymptotic notation.)
 - (d) A directed graph has a topological order if and only if it is **acyclic**.
 - (e) To save space, a sparse graph should be represented as **an array of lists of edges**.
 - (f) For a digraph G with n vertices and m edges, it takes $n+m$ time to construct G^R , provided G is implemented as an array of lists.

2. Let G be the directed graph G given below. Use the DFS algorithm we have given in class to find the strong components of G .



- (a) Label the pre and post numbers of the vertices of G using depth first search.
- (b) Construct G^R by reversing the edges of G .
- (c) Compute pre and post of G^R , always starting with the vertex with the highest possible post number from the previous step.
- (d) During the DFS search of G^R , each time the pre and post number of a vertex v differ by one, v is the last vertex of the current strong component.
- (e) The strong components are $\{A, B, C\}$, $\{D, E, G, F\}$, and $\{H\}$.

3. Values of the 2-parameter array $C[n, k]$ for $n \geq 0$ and $0 \leq k \leq n$ can be computed using dynamic program, using:

(a) $C[n, 0] = C[n, n] = 1$ for all n .

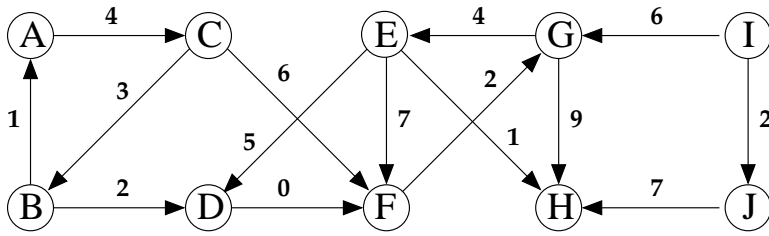
(b) If $0 < k < n$, then $C[n, k] = C[n - 1, k - 1] + C[n - 1, k]$.

Compute the values of $C[n, k]$ for all $0 \leq k \leq n \leq 4$.

Each $C[n, k]$ is a subproblem. The problems $C[n, 0]$ and $C[n, n]$, for any n , are base cases. The dynamic program is executed as follows.

- $C[0, 0] = 1$. Base case.
- $C[1, 0] = 1$. Base case.
- $C[1, 1] = 1$. Base case.
- $C[2, 0] = 1$. Base case.
- $C[2, 2] = 1$. Base case.
- $C[3, 0] = 1$. Base case.
- $C[3, 3] = 1$. Base case.
- $C[4, 0] = 1$. Base case.
- $C[4, 4] = 1$. Base case.
- $C[2, 1] = C[1, 0] + C[1, 1] = 1 + 1 = 2$
- $C[3, 1] = C[2, 0] + C[2, 1] = 1 + 2 = 3$
- $C[3, 2] = C[2, 1] + C[2, 2] = 2 + 1 = 3$
- $C[4, 1] = C[3, 0] + C[3, 1] = 1 + 3 = 4$
- $C[4, 2] = C[3, 1] + C[3, 2] = 3 + 3 = 6$
- $C[4, 3] = C[3, 2] + C[3, 3] = 3 + 1 = 4$

4. Let G be the directed graph given below. Use Dijkstra's algorithm to solve the single source shortest path problem on G with start vertex A. Show your work.



I will try to use the notation used in the code on page 110 of our textbook. Thus, the backpointer is called prev. The second array is the minqueue, Q , where minimum dist node is on the left. Initially, A is the only member of the queue, and its backpointer $\text{prev}[A]$ is undefined.

	A	B	C	D	E	F	G	H	I	J
dist	0	∞	∞	∞	∞	∞	∞	∞	∞	∞
prev	*									

A
0

At each step, we execute $u = \text{deletemin}(Q)$. Thus $u = A$. We insert C into Q , since it is the only outneighbor of A.

	A	B	C	D	E	F	G	H	I	J
dist	0	∞	4	∞	∞	∞	∞	∞	∞	∞
prev	*		A							

C
4

Now we let $u = \text{deletemin}(Q) = C$, and we insert B and F into Q .

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	∞	∞	10	∞	∞	∞	∞
prev	*	C	A			C				

B	F
7	10

Now we let $u = \text{deletemin}(Q) = B$, and we insert D into Q . Note that D is ahead of F in the priority.

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	∞	10	∞	∞	∞	∞
prev	*	C	A	B		C				

D	F
9	10

Now we let $u = \text{deletemin}(Q) = D$, and we update $\text{dist}(F)$ and $\text{prev}(F)$.

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	∞	9	∞	∞	∞	∞
prev	*	C	A	B		D				

F
9

Now we let $u = \text{deletemin}(Q) = F$, and we insert G into Q . Now we let $u = \text{deletemin}(Q) = F$, and we insert G into Q .

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	∞	9	11	∞	∞	∞
prev	*	C	A	B		D	F			

G
11

Now we let $u = \text{deletemin}(Q) = G$, and we insert E and H into Q .

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	15	9	11	20	∞	∞
prev	*	C	A	B	G	D	F	G		

E	H
15	20

Now we let $u = \text{deletemin}(E) = G$, and we update $\text{dist}[H]$ and $\text{prev}[H]$

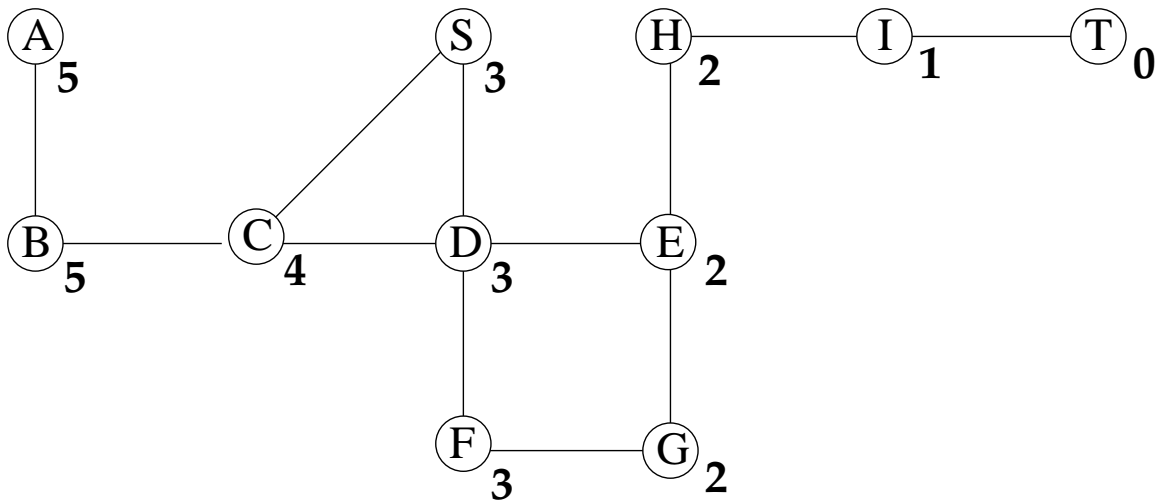
	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	15	9	11	16	∞	∞
prev	*	C	A	B	G	D	F	E		

H
16

Now we let $u = \text{deletemin}(E) = H$. Since H has no outneighbors, we do not insert anything into Q . Since Q is empty, we are done. I and J are unreachable from A .

	A	B	C	D	E	F	G	H	I	J
dist	0	7	4	9	15	9	11	16	∞	∞
prev	*	C	A	B	G	D	F	E		

5. Use the A^* algorithm to find the shortest path from S to T . All edges have weight 1. The value of the heuristic at each node is indicated in the figure.



We write Q after each step. The node with minimum $g = h+f$ is the first line.

	h	f	g	prev
S	3	0	3	*

Delete S, and insert C and E into Q.

	h	f	g	prev
D	3	1	4	S
C	4	1	5	S

Delete D and insert C and F into Q.

	h	f	g	prev
E	2	2	4	D
C	4	1	5	S
F	3	2	5	D

Delete E and insert G and H into Q.

	h	f	g	prev
C	4	1	5	S
F	3	2	5	D
G	2	3	5	E
H	2	3	5	E

Delete C and insert B into Q.

	h	f	g	prev
F	3	2	5	D
G	2	3	5	E
H	2	3	5	E
B	5	2	7	C

We do two steps at once. Delete F, then G, from Q.

	h	f	g	prev
H	2	3	5	E
B	5	2	7	C

Delete H and insert I into Q.

	h	f	g	prev
I	1	4	5	H
B	5	2	7	C

Delete I and insert T into Q. Since we have reached T, we are done.

	h	f	g	prev
T	0	5	5	I
B	5	2	7	C

Following the back pointers, we obtain the shortest path: S,D,E,H,I,T.

6. Write the loop invariant of the main partition loop of quicksort, as given in the code below.

$$\text{first}+1 \leq i \leq \text{lo} \Rightarrow A[i] \leq \text{pivot} \text{ and } \text{hi} < i \leq \text{last} \Rightarrow A[i] \geq \text{pivot}$$

```
void quicksort(int first,int last) // sorts the subarray A[first .. last]
{
  if(first < last) // if first >= last, we are done
  {
    int mid = (first+last)/2;
    int pivot = A[mid];
    swap(A[mid],A[first]); // move pivot to first position
    int lo = first;
    int hi = last;
    // LOOP invariant holds HERE
    while(lo < hi) // MAIN PARTITION LOOP
    {
      // LOOP invariant holds HERE
      if(A[lo+1] > pivot and A[hi] < pivot)
      {
        swap(A[lo+1],A[hi]);
        lo++;
        hi--;
      }
      if(A[lo+1] <= pivot) lo++;
      if(A[hi] >= pivot) hi--;
    }
    // LOOP invariant holds HERE
  } END MAIN PARTITION LOOP
  // LOOP invariant holds HERE
  //assert(lo == hi);
  swap(A[first],A[lo]); // place pivot between subarrays
  quicksort(first,lo-1); // sort left subarray
  quicksort(lo+1,last); // sort right subarray
}
}
```