Computer Science 477/677 Fall 2020

University of Nevada, Las Vegas Computer Science 477/677 Fall 2020 Practice for the Final Examination December 9, 2020

The entire practice test is 685 points.

- 1. True or False. Write "O" if the answer is not known to science at this time. [5 points each]
 - (a) _____ Computers are so fast today that complexity theory is only of theoretical, but not practical, interest.
 - (b) _____ The inverse Ackermann function, $\alpha(n)$, grows so slowly that, from a practical (as opposed to theoretical) point of view, it might as well be constant.
 - (c) \ldots If a problem is \mathcal{NP} -complete, there is no polynomial time algorithm which solves it.
 - (d) _____ Quicksort takes $\Theta(n \log n)$ time on an array of size n.
 - (e) _____ Planar graphs are sparse.
 - (f) _____ Acyclic graphs are sparse.
 - (g) _____ Acyclic directed graphs are sparse.
- 2. Fill in the blanks. [5 points each blank.]
 - (a) If a planar graph \mathcal{G} has 20 edges, then the number of vertices of \mathcal{G} cannot be less than ______. (You must give the best possible answer, exactly. No partial credit.)
 - (b) A directed acyclic graph with 5 vertices cannot have more than 10 arcs, and a directed acyclic graph with 6 vertices cannot have more than 15 arcs. A directed acyclic graph with 10 vertices cannot have more than _____ arcs. (You must give the best possible answer, exactly. No partial credit.)
 - (c) A directed acyclic graph with 20 arcs cannot have fewer than ______ vertices. (You must give the best possible answer, exactly. No partial credit.)
 - (d) The height of a binary tree with 50 nodes is at least _____. (You must give the best possible answer, exactly. No partial credit.)
 - (e) In _____ hashing, there are no collisions.
 - (f) If separate chaining is used to resolve collisions in a hash table with n items and n places in the array and if the hash function is pseudo-random, then approximately _____% of the places will have more than two items. Pick the best answer from among these choices: (0%, 1%, 2%, 4%, 8%, 16%, 32%)

Hint: approximately 36.8% of the places will have no items.

- (g) The time complexity of every comparison-based sorting algorithm is ______ . (Your answer should use Ω notation.)
- (h) _____ sorting is not comparison-based.
- (i) The infix expression (x + y) * z is equivalent to the prefix expression _____ and the postfix expression _____ .

(j) What is the **only** difference between the abstract data types queue and stack? (k) The items stored in a priority queue (that includes stacks, queues, and heaps) represent ______ -------(1) Name a divide-and-conquer searching algorithm. _____ (m) Name two divide-and-conquer sorting algorithms. (n) The following is pseudo-code for which sorting algorithm we've discussed? int x[n]; obtain values of x; for(int i = n-1; i > 0; i--) Find the largest element of x[0], ... x[i] and swap it with x[i](o) The following is pseudo-code for which sorting algorithm we've discussed? int x[n]; obtain values of x; bool finished = false; for(int i = n-1; i > 0 and not finished; i--) ſ

```
{
  finished = true;
  for(int j = 0; j < i; j++)
    if(x[j] > x[j+1])
    {
      swap(x[j],x[j+1]);
      finished = false;
    }
}
```

3. Give the asymptotic complexity, in terms of n, of each of the following code fragments. [10 points each]

```
(c) for(int i = 1; i < n; i++)
    for(int j = i; j < n; j = 2*j)
        cout << "hello world" << endl;
(d) for(int i = 2; i < n; i = i*i)
        cout << "hello world" << endl;</pre>
```

- 4. [10 points] Name one problem which is known to be \mathcal{NP} -complete.
- 5. Solve the recurrences. Give asymptotic answers in terms of n, using either O, Ω , or Θ , whichever is most appropriate.
 - (a) [10 points] $F(n) = 2F(\frac{n}{2}) + n$
 - (b) [10 points] $F(n) \ge 4F(\frac{n}{2}) + n^2$
 - (c) [10 points] $F(n) = F(n-1) + \frac{n}{4}$
 - (d) [10 points] $F(n) \le F(\frac{n}{2}) + F(\frac{n}{4}) + F(\frac{n}{5}) + n$
 - (e) [10 points] $F(n) = F(n \sqrt{n}) + n$
 - (f) [10 points] $F(n) = F(\log n) + 1$
- 6. [20 points] Use dynamic programming to compute the length of the longest common subsequence of the strings "011011001" and "1010011001."
- 7. [20 points] Use dynamic programming to compute the Levenshtein distance between the strings "abcdabc" and "bdacbcd."
- 8. [20 points] Design a dynamic programming to compute the maximum sum of any contiguous subsequence of a given sequence of numbers. For example, if the given sequence is 2, 1, -4, 6, = 3, 7, -1.2. 2, 1 that sum is 6 + (-3) + 7 + (-1) + 2 = 11. (There is an O(n)-time algorithm.)
- 9. Solve each of the following recurrences, giving the answer in terms of O, Θ , or Ω , whichever is most appropriate [10 points each].
 - (a) $T(n) < T(n-2) + n^2$
 - (b) $F(n) \ge F(\sqrt{n}) + \lg n$
 - (c) $G(n) \ge G(n-1) + n$
 - (d) $F(n) = 4F(n/2) + n^2$.
 - (e) $H(n) \le 2H(\sqrt{n}) + O(\log n)$.
 - (f) $K(n) = K(n \sqrt{n}) + 1.$
 - (g) $F(n) = 4F(\frac{3n}{4}) + n^5$ (No, you don't need a calculator.)
- 10. Find the asymptotic complexity, in terms of n, for each of these fragments, expressing the answers using $O, \Theta, \text{ or } \Omega$, whichever is most appropriate.
 - (a) for(i = 0; i < n; i = i+1); cout << "Hi!" << endl;</pre>

- (b) for(i = 1; i < n; i = 2*i); cout << "Hi!" << endl;</pre>
- (c) for(i = 2; i < n; i = i*i); cout << "Hi!" << endl;</pre>
- (d) The following code models the first phase of heapsort.

for(int i = n; i > 0; i--)
for(int j = i; 2*j <= n; j = 2*j)
cout << "swap" << endl;</pre>

(e) The following code models the second phase of heapsort.

```
for(int i = n; i > 0; i--}
{
    cout << "swap" << endl;
    for(int j = 1; 2*j <= i; j = 2*j)
        cout << "swap" << endl;
}</pre>
```

(f) The following code models insertion of n items into an AVL tree.

for(int i = 1; i < n; i++)
for(int j = n; j > 0; j = j/2)
cout << "check AVL property and possibly rotate" << endl;</pre>

- 11. Solve each of the following recurrences, expressing the answers using O, Θ , or Ω , whichever is most appropriate. [10 points each]
 - (a) F(n) = F(n/2) + 1
 - (b) $F(n) = F(n-1) + O(\log n)$

(c)
$$F(n) = F\left(\frac{n}{2}\right) + 2F\left(\frac{n}{4}\right) + n$$

(d) $F(n) = F\left(\frac{3n}{5}\right) + F\left(\frac{4n}{5}\right) + n^2$

Use the same method you used for the previous problem. Hint: $3^2 + 4^2 = 5^2$.

(e)
$$F(n) = F(n-2) + n$$

12.

13. Use Huffman's algorithm to construct an optimal prefix code for the alphabet $\{A, B, C, D, E, F\}$ where the frequencies of the symbols are given by the following table.

A	2
B	8
C	9
D	3
E	7
F	5

- 14. [10 points] Write pseudo-code for binary search.
- 15. Find the asymptotic complexity, in terms of n, for each of these fragments, expressing the answers using $O, \Theta, \text{ or } \Omega$, whichever is most appropriate. [10 points each]

```
(a) for(int i = 1; i*i < n; i++)
    cout << "Hi!" << endl;
(b) for(int i = n; i > 1; i = sqrt(i));
    cout << "Hi!" << endl;</pre>
```

Find the asymptotic time complexity, in terms of n, for each of these code fragments, expressing the answers using O, Θ , or Ω , whichever is most appropriate. [10 points each]

```
(a) int f(int n)
    {
        if (n < 2) return 1;
        else return f(n-1)+f(n-1);
     }
(b) void hello(int n)
     {
        if(n >= 1)
        {
           for(int i = 1; i < n; i++)
             cout << "Hello!" << endl;
        hello(n/2);
        hello(n/2);
     }
     }
}</pre>
```

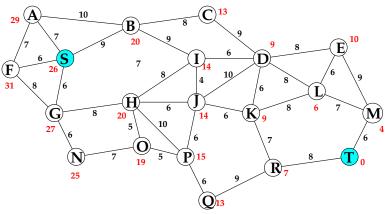
16. [20 points] Define the Collatz function as follows:

```
int collatz(int n)
{
    assert(n > 0);
    if(n == 1) return 0;
    else if (n%2) return collatz(3*n+1); // n is odd, greater than 1
    else return collatz(n/2); // n is even
}
```

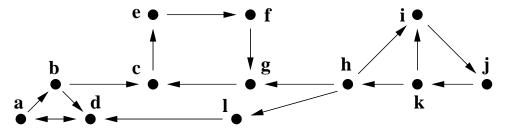
Write pseudo-code for a memoization algorithm which prints collatz(n) for all n from 1 to 1000.

- 17. [20 points] Give pseudocode for a recursive algorithm which computes the median of the union of two sorted lists in logarithmic time.
- 18. [20 points] Describe a randomized algorithm which finds the k^{th} smallest element of an unsorted list of *n* distinct numbers, for a given $k \leq n$, in O(n) expected time. (By "distinct," I mean that no two numbers in the list are equal.)

19. [20 points] Walk through the A^* algorithm for the following weighted graph to find the shortest path from S to T. Edge weights are shown in black, and the values of the heuristic are shown in red.



20. [20 points] Circle the strong components of the directed graph.



- 21. [20 points] Give pseudocode for the Bellman-Ford algorithm.
- 22. [20 points] Give pseudocode for the Floyd-Warshall algorithm.
- 23. [20 points] Show the minimum spanning tree of the following weighted graph.

