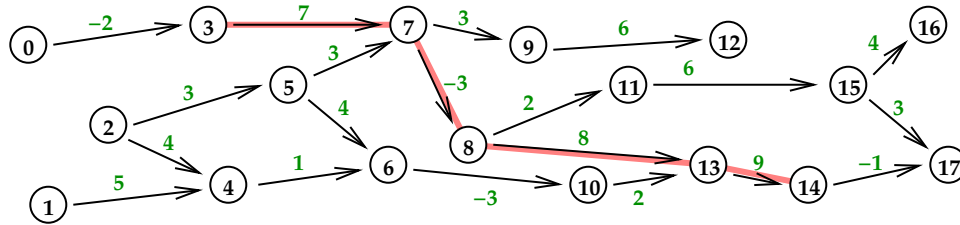


Assignment 7: Due Tuesday May 3, 2022, midnight.

Name: .....

1. Given an acyclic weighted directed graph  $G$ , write a dynamic program which finds a directed path through  $G$  of maximum total weight. Let the vertices of  $G$  be the integers  $\{i\}_{0 \leq i < n}$  and assume there is no edge from  $i$  to  $j$  if  $i > j$ . An example of such a graph is shown in the figure below, where the maximum weight path is indicated.



There are two ways to work the problem. You only need to do one of them.

- (a) Identify the subproblems.
- (b) Your code should work each subprogram in topological order.
- (c) Your code should print the maximal weight path.

Use whatever pseudo-code you like, but make sure it's understandable.

2. You need to store an array  $A$  where  $A[i][j][k]$  is defined if  $0 \leq k \leq j \leq i < N$ . Note that  $A$  is sparse, since the size of  $A$  is  $\binom{N+2}{3}$ , which is roughly  $N^3/6$ . To save space, you store the items of  $A$  in a 1-dimensional array  $X[M]$  in row-major order, where  $M = \binom{N+2}{3}$ . You want to complete the following code.

```
int index(int i, int j, int k)
{
    assert(i < N and j <= i and k <= j and k >= 0);
    return          ; // Insert the index in X of A[i][j][k]
}
```

```
fetchA(int i, int j, int k)
{
    assert(i >= 0 and i <= j and j <= k and k < N);
    return X[index(i,j,k)]
}
```

Hint: The formula can most easily be expressed using combinatorials, that is, entries of Pascal's triangle.

Hint: Try working out the number of predecessors for a few cases, such as  $A[3][2][1]$ ,  $A[5][3][2]$ , *etc.*.

3. The number of proper divisors of a positive integer  $n$  can be computed by the following C++ code.

```
int numdiv(int n)
{
    assert(n > 0);
    int numd = 1;
    int d = 2;
    while(d*d < n)
    {
        if(n % d == 0) numd = numd+2;
        d++;
    }
    if(d*d == n) numd++;
    return numd;
}
```

For example,  $\text{numdiv}(1) = 1$ ,  $\text{numdiv}(2) = 1$ ,  $\text{numdiv}(3) = 1$ ,  $\text{numdiv}(4) = 2$ ,  $\text{numdiv}(5) = 1$ , and  $\text{numdiv}(6) = 3$ . Note that  $\text{numdiv}(p) = 1$  if  $p$  is prime, and that  $\text{numdiv}(60) = 11$ .

You wish to store a 2-dimensional ragged array  $D$ , where  $D[i][j]$  is the  $j^{\text{th}}$  proper divisor of  $i$ , for all integers  $i$  from 2 up to some constant  $N$ , in a 1-dimensional array  $X$ , such that  $D[i][j] = X[\text{index}(i,j)]$ .

The first nine rows (for  $2 \leq i \leq 10$ ) of  $D$  look like this:

```
1
1
1 2
1
1 2 3
1
1 2 4
1 3
1 2 5
```

which means that the first 17 entries of  $X$  are: 1 1 1 2 1 1 2 3 1 1 2 4 1 3 1 2 5

How would you implement this project?

4. For each of the following C++ code fragments: run it on your computer, observe the output, then give the asymptotic time complexity in terms of  $n$ . Don't hand in the output of your program.

```
(a) int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        for(int i = 1; i < n; i++)
            for(int j = 1; j < i; j = 2*j)
                cout << i << " " << j << endl;
    }
```

```
(b) int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        for(int i = 1; i < n; i++)
            for(int j = i; j < n; j = 2*j)
                cout << i << " " << j << endl;
    }
```

```
(c) int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        for(int i = n; i > 0; i = i/2);
            for(int j = 1; j < i; j++)
                cout << i << " " << j << endl;
    }
```

```
(d) int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        for(int i = n; i > 0; i = i/2);
            for(int j = i; j < n; j++)
                cout << i << " " << j << endl;
    }
```

5. Run each of the following recursive C++ code fragments on your computer and observe the output. Then give an asymptotic solution to the recurrence. in terms of  $n$ . Don't hand in the output of your program.

```
(a) int F(int n)
    {
        if(n <= 1) return 1;
        else return 4*F(n/2)+n*n; // This is the right side of the recurrence
    }
int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        cout << "F(" << n << ") = " << F(n) << endl;
    }
```

```
(b) int F(int n)
    {
        if(n <= 1) return 1;
        else return F(3*n/5)+F(4*n/5)+1; // This is the right side of the recurrence
    }
int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        cout << "F(" << n << ") = " << F(n) << endl;
    }
```

```
(c) int F(int n)
    {
        if(n <= 1) return 1;
        else return F(sqrt(n))+1; // This is the right side of the recurrence
    }
int main()
    {
        int n;
        cout << "Enter n: ";
        cin >> n;
        cout << "F(" << n << ") = " << F(n) << endl;
    }
```

Levenshtein edit distance is used for approximate string matching. The Levenshtein distance between two words  $w_1$  and  $w_2$  is the number of edits needed to change one to the other. Three kinds of edits are permitted.

- (a) Insert a symbol.
- (b) Delete a symbol.
- (c) Replace a symbol with another symbol.

Find the Levenshtein distance between “abbabacaa” and “babacbacab” Show the matrix.