

Boolean Satisfiability

There are many alternative ways to define a Boolean expression, but for our discussion, we must fix one of them. We define a string to be a *Boolean expression* if it is generated by the following context-free grammar G , with start symbol S : Let **BOOL** be the language of all strings generated by G .

$$\begin{aligned} S &\rightarrow !S \text{ (logical not)} \\ S &\rightarrow S \Rightarrow S \text{ (implies)} \\ S &\rightarrow S \equiv S \text{ (logical equal)} \\ S &\rightarrow S \neq S \text{ (logical not equal)} \\ S &\rightarrow S * S \text{ (logical and)} \\ S &\rightarrow S + S \text{ (logical or)} \\ S &\rightarrow (S) \\ S &\rightarrow I \text{ (} I \text{ generates all identifiers)} \\ I &\rightarrow AN \text{ (The first symbol of an identifier must be a letter)} \\ A &\rightarrow a|b|c|d|e|f|g|h|i|j|k|l|m|n|o|p|q|r|s|t|u|v|w|x|y|z \\ N &\rightarrow AN|0N|1N|2N|3N|4N|5N|6N|7N|8N|9N|\lambda \\ S &\rightarrow 0 \\ S &\rightarrow 1 \end{aligned}$$

The strings generated by I are called *identifiers*. An *assignment* of a Boolean expression E is an assignment of each identifier in I to a logical value, either 0 (false) or 1 (true). We say that an assignment *satisfies* E if evaluation of E yields 1, after replacing each identifier by its assigned value. Otherwise, E is not satisfiable, *i.e.*, a *contradiction*. Evaluation uses the rules of precedence of C++.

Definition 1 A language L is \mathcal{NP} -COMPLETE if there is a \mathcal{P} -TIME reduction of any given \mathcal{NP} -TIME language to L .

We define an instance of the Boolean satisfiability problem to be a Boolean expression, $E \in \mathbf{BOOL}$, where $E \in \mathbf{SAT}$ if E is satisfiable.

Theorem 1 Every \mathcal{NP} -TIME language has a \mathcal{P} -TIME reduction to **SAT**.

Thus, by definition, **SAT** is \mathcal{NP} -complete. You can find the proof of Theorem 1 on the internet.

Conjunctive Normal Form

We say that a Boolean expression E is in *conjunction normal form*, or **CNF**, if E is the conjunction of clauses, each of which consists of the disjunction of terms, each of which is a variable or the negation of a variable. We say that $E \in \mathbf{CNF}$ is in **3CNF** if each of its clauses has three terms. That is,

$$E = C_1 * C_2 * \cdots * C_k$$

where $C_i = (t_{i1} + t_{i2} + t_{i3})$, and where each term t_{ij} is a variable or the negation of a variable. **2CNF**, **4CNF**, *etc.* are defined similarly.

An instance of the **3SAT** problem is a Boolean expression in **3CNF** form. An expression E

is a member of the language 3SAT if it is satisfiable and in 3CNF form.¹ Thus, $3SAT = 3CNF \cap SAT$.

Polynomial Time Reduction of SAT to 3SAT

We define two Boolean expressions E and E' to be *sat-equivalent* if they both have the same satisfiability, *i.e.*, if either E and E' are both satisfiable or E and E' are both contradictions. We will define a \mathcal{P} -TIME reduction of SAT to 3SAT, *i.e.*, a \mathcal{P} -TIME function

$$R : \text{BOOL} \rightarrow \text{3CNF}$$

such that $E' = R(E)$ is sat-equivalent to E , for any Boolean expression E . We first construct a parse tree for E , using the grammar G . and we simplify the parse tree to combine equivalent nodes. We choose a set of identifiers that are not used for E , such as e_0, e_1, \dots , and place one identifier at each internal node of the parse tree, where e_0 is placed at the root. For each internal node, we write a Boolean expression stating that the variable at that node is equal to the concatenation of its children. Let E'' be the e_0 with the conjunction of those expressions. E'' is sat-equivalent to E . We then use the following table to replace each clause of E'' by a 3CNF expression. The resulting expression is in 3CNF form, and is sat-equivalent to E .

$a \equiv b + c$	equals	$(a+!b) * (!a + b + c) * (a + b+!c)$
$a \equiv b * c$	equals	$(!a + b) * (a+!b+!c) * (!a+!b + c)$
$a \equiv !b$	equals	$(a + b) * (!a+!b)$
$a \equiv b \Rightarrow c$	equals	$(a + b) * (!a+!b + c) * (a+!b+!c)$

Theorem 2 *If SAT is \mathcal{NP} -COMPLETE then 3SAT is \mathcal{NP} -COMPLETE.*

Example

Let $E = !(x + y \Rightarrow z) * z$. We show the parse tree and the compressed parse tree of E , and then we replace each internal node by a unique auxiliary variable.

Then

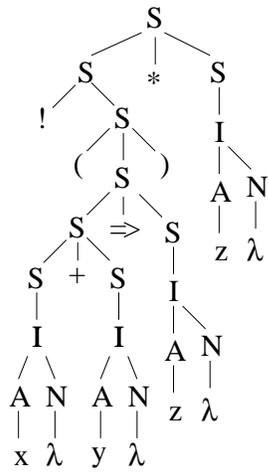
$$E'' = e_0 * (e_0 \equiv e_1 * z) * (e_1 \equiv !e_2) * (e_2 \equiv e_3 \Rightarrow z) * (e_3 \equiv x + y)$$

Using the equalities given in the table, replace each clause of E'' by an expression in CNF form:

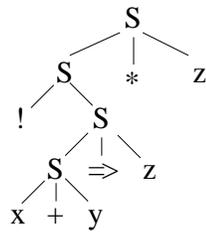
$$\begin{aligned} E' = & e_0 * (!e_0 + e_1) * (e_0+!e_1+!z) * (e_0 + e_1+!z) * (e_1 + e_2) * (!e_1+!e_2) \\ & *(e_2 + e_3) * (!e_2+!e_3 + z) * (e_2+!e_3+!z) * (e_3+!x) * (!e_3 + x + y) * (e_3 + x+!y) \end{aligned}$$

We can pad with redundant terms to change E' into strict 3CNF form.

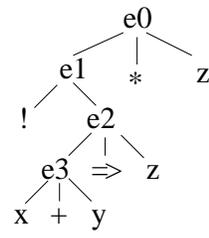
¹When convenient, We can allow clauses of fewer than three terms, by introducing redundant terms: For example, $(x + y)$ can be replaced by the equivalent $(x + y + y)$.



parse tree of E



compressed
parse tree of E



compressed
parse tree of E
with auxiliary
variables